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# Safe control of physical human-robot interaction

Alessandro De Luca

Dipartimento di Ingegneria Informatica, Automatica e Gestionale (DIAG)

[deluca@diag.uniroma1.it](mailto:deluca@diag.uniroma1.it)



**SAPIENZA**  
UNIVERSITÀ DI ROMA



# Safe physical Human-Robot Interaction (pHRI)

multiple approaches to achieve robot dependability

- mechanical design of lightweight arms
- inclusion of compliance in actuation and along the (soft) structure
  - ⇒ beyond high-payload/high-precision position-controlled industrial robots
- additional exteroceptive sensors on board or in the environment
- tactile/proximity sensing and force/torque measurements
- human-oriented motion planning ('legible' robot trajectories)
- **motion/interaction control schemes**, with safety objectives & constraints
  - ⇒ generating interaction plans for collaboration and coaction with humans
- advances in the field of safe industrial robotics

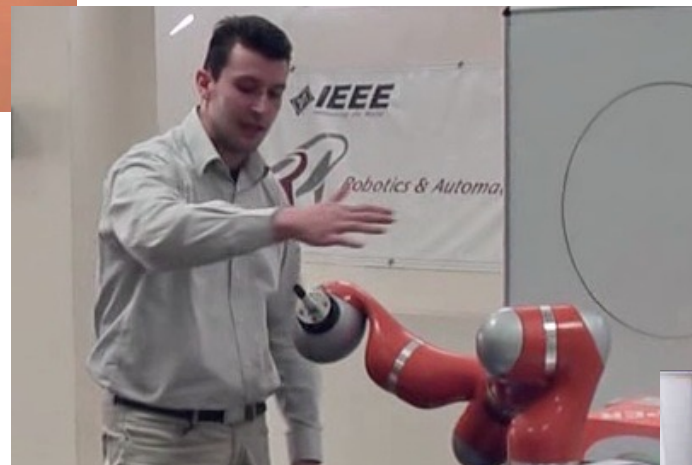
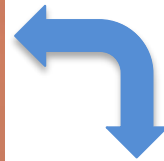


# Handling of collisions and intentional contacts

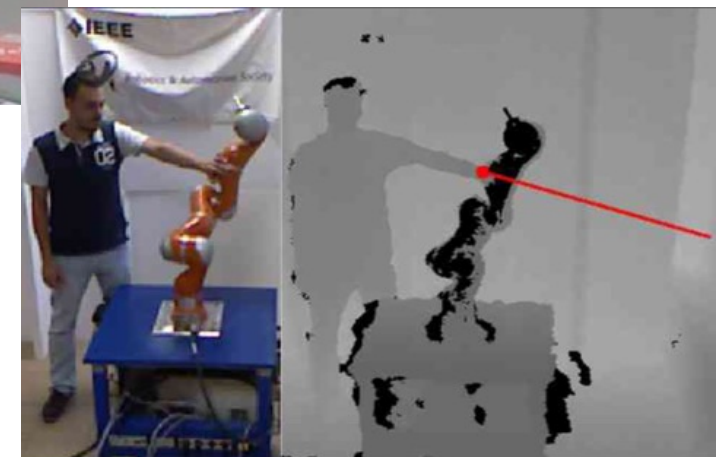
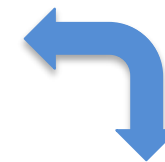
an architecture for **safety-related control** problems in pHRI: BioRob 2012



collision **detection/isolation** and **reaction**  
(**without** the use of external sensing)



workspace monitoring  
for **continuous**  
collision **avoidance**  
(while the task is running)



layered **control architecture**  
for a consistent hierarchy  
of robot behaviors

estimation and control  
of **intentional forces**  
exchanged at the contact  
(**with/out** force sensing)



# Collision avoidance and coexistence

using one (or two) **RGB-D cameras** for distance computation in 2.5D depth space

resuming a cyclic Cartesian task as soon as possible ...

Coexistence

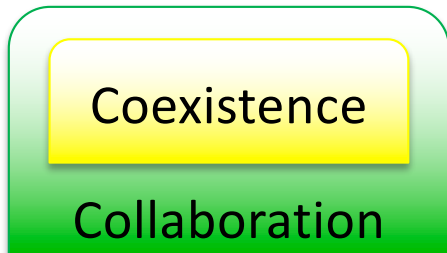
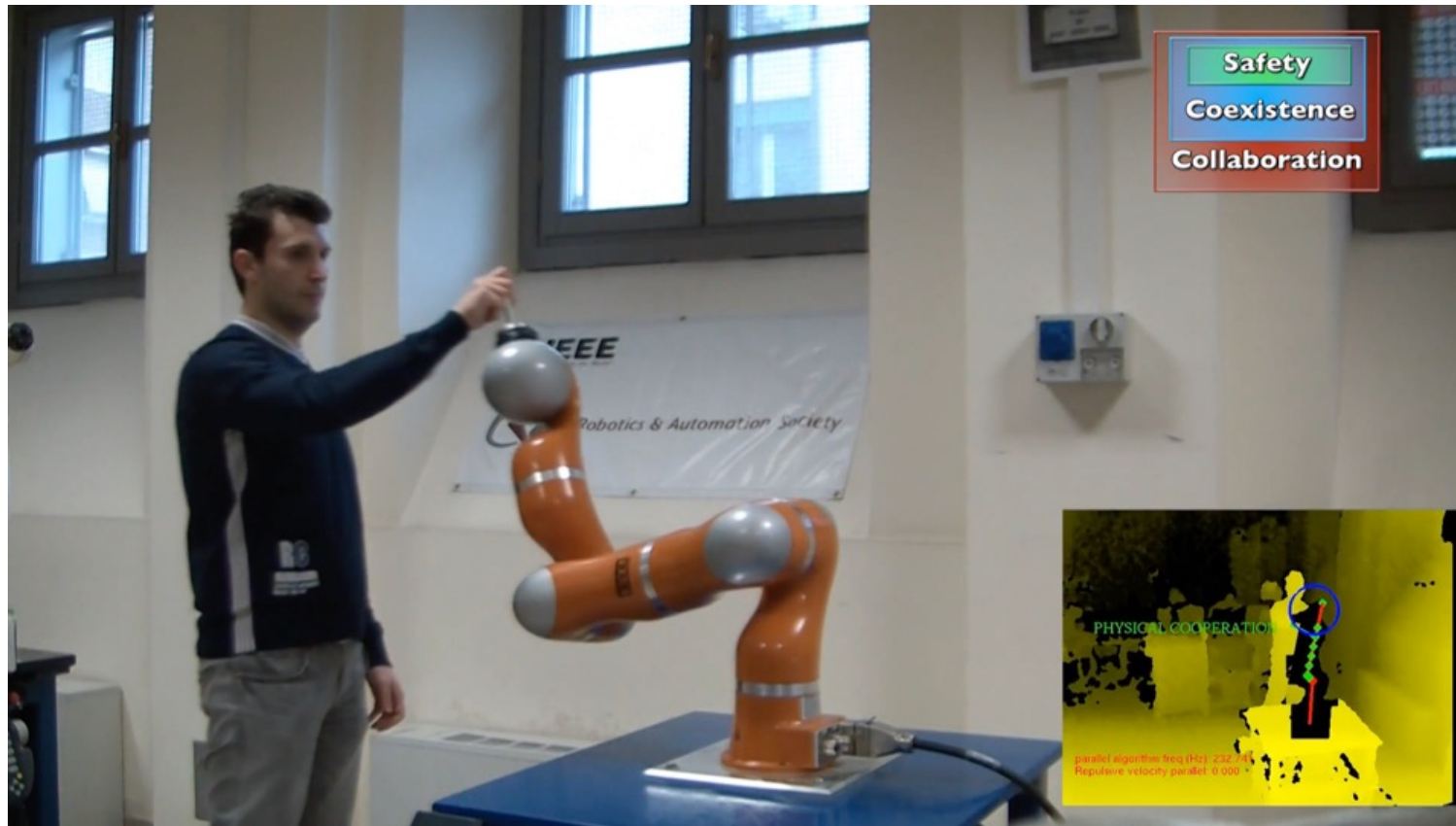


Kinect **@30Hz**, distance computations **@300Hz**, robot control update **@1KHz**



# First integration of consistent robot behaviors

from coexistence to collaboration (@ DIAG): IROS 2013

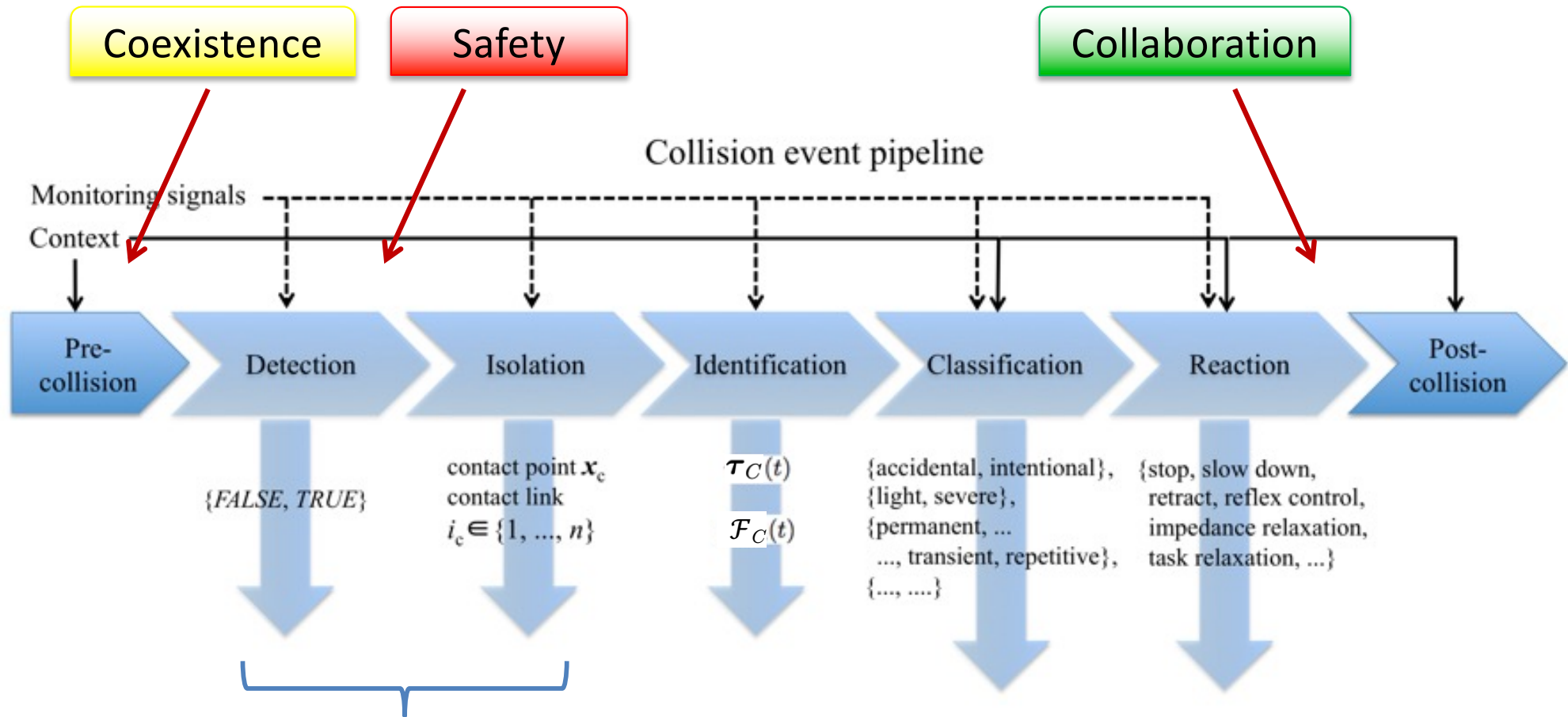


**gesture** (hand waving): **target** for collaboration

rapid **pushing**: **stop** collaboration

# Collision event pipeline

Haddadin, De Luca, Albu-Schäffer: IEEE T-RO 2017



A. De Luca, R. Mattone: "Sensorless robot collision detection and hybrid force/motion control," *ICRA 2005*

**context** information is needed (or useful) to take the right or most suitable decisions



# Residual signals

physical properties and useful model-based monitoring signals

robot dynamics  $M(\mathbf{q})\ddot{\mathbf{q}} + S(\mathbf{q}, \dot{\mathbf{q}})\dot{\mathbf{q}} + \mathbf{g}(\mathbf{q}) + \mathbf{f}(\mathbf{q}, \dot{\mathbf{q}}) = \boldsymbol{\tau} + \tau_C$

total energy

$$E = T + U_g = \frac{1}{2} \dot{\mathbf{q}}^T M(\mathbf{q}) \dot{\mathbf{q}} + U_g(\mathbf{q}) \implies \dot{E} = \dot{\mathbf{q}}^T (\boldsymbol{\tau} + \tau_C - \mathbf{f}(\mathbf{q}, \dot{\mathbf{q}}))$$

generalized momentum

$$\mathbf{p} = M(\mathbf{q})\dot{\mathbf{q}} \implies \dot{\mathbf{p}} = \boldsymbol{\tau} + \tau_C + S^T(\mathbf{q}, \dot{\mathbf{q}})\dot{\mathbf{q}} - \mathbf{g}(\mathbf{q}) - \mathbf{f}(\mathbf{q}, \dot{\mathbf{q}})$$

computable monitoring signals ... that are sensitive to collisions

$$\sigma = k_\sigma \left( E - \int_0^t (\dot{\mathbf{q}}^T (\boldsymbol{\tau} - \mathbf{f}(\mathbf{q}, \dot{\mathbf{q}})) + \sigma) ds \right) \implies \dot{\sigma} = k_\sigma (\dot{\mathbf{q}}^T \tau_C - \sigma)$$

for collision detection

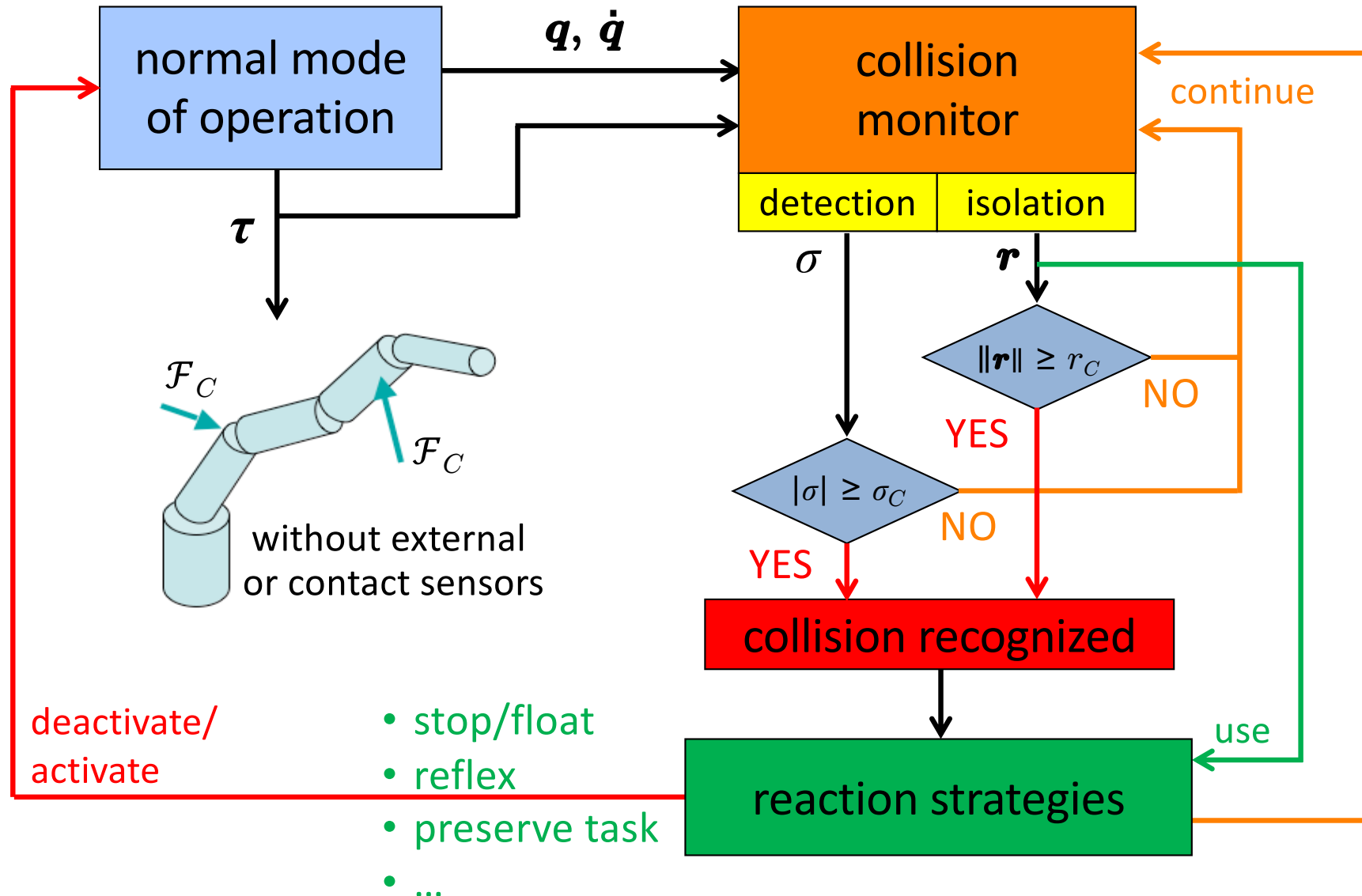
$$\mathbf{r} = \mathbf{K}_r \left( \mathbf{p} - \int_0^t (\boldsymbol{\tau} + S^T(\mathbf{q}, \dot{\mathbf{q}})\dot{\mathbf{q}} - \mathbf{g}(\mathbf{q}) - \mathbf{f}(\mathbf{q}, \dot{\mathbf{q}}) + \mathbf{r}) ds \right)$$

for collision detection and isolation  $\implies \dot{\mathbf{r}} = \mathbf{K}_r (\tau_C - \mathbf{r})$



# Monitoring collisions without external sensing

with a portfolio of several reaction strategies





# Early implementations

momentum-based collision detection and reaction (@ DLR): IROS 2006 and 2008



admittance reaction



Sami, stop it!!



reflex reaction

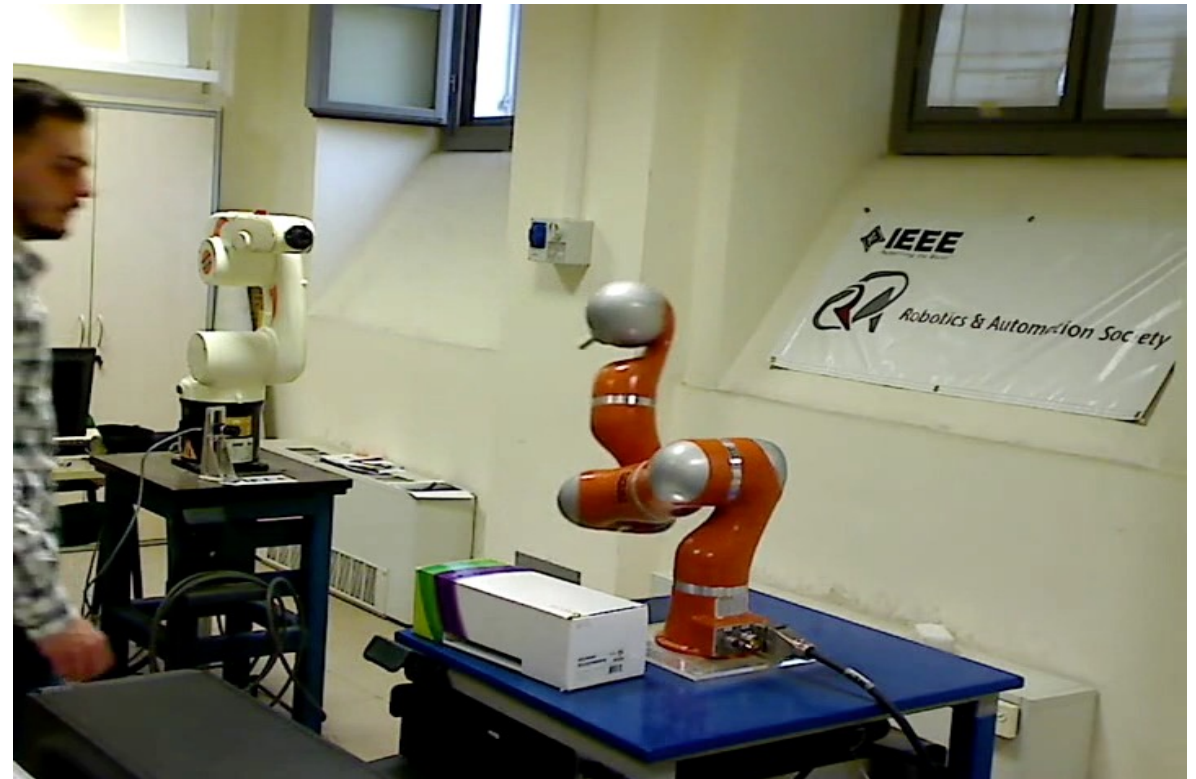
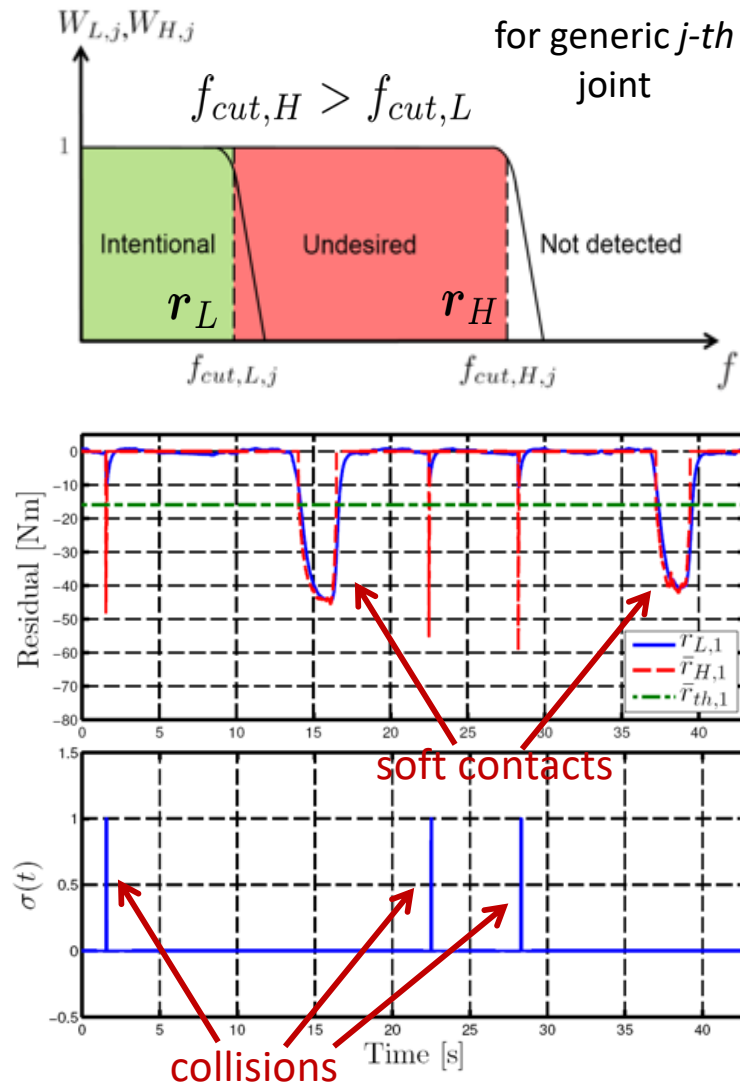


trajectory scaling

# Distinguishing collisions and intentional contacts

using only proprioceptive **residuals** to activate a **collaborative** behavior

playing with **bandwidth** of residual response

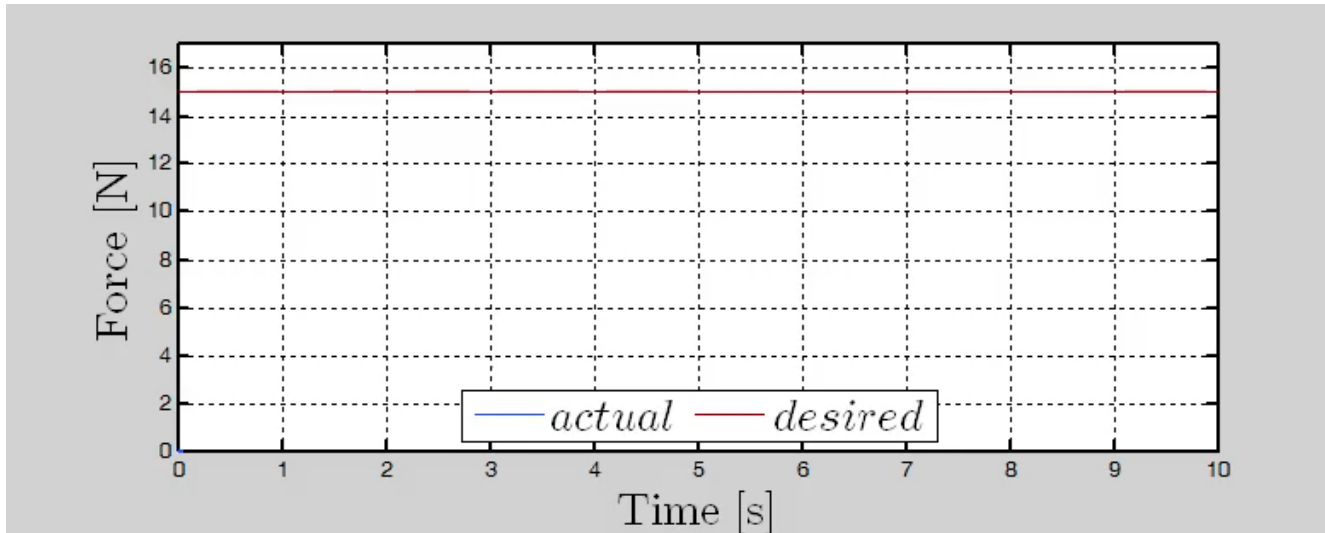
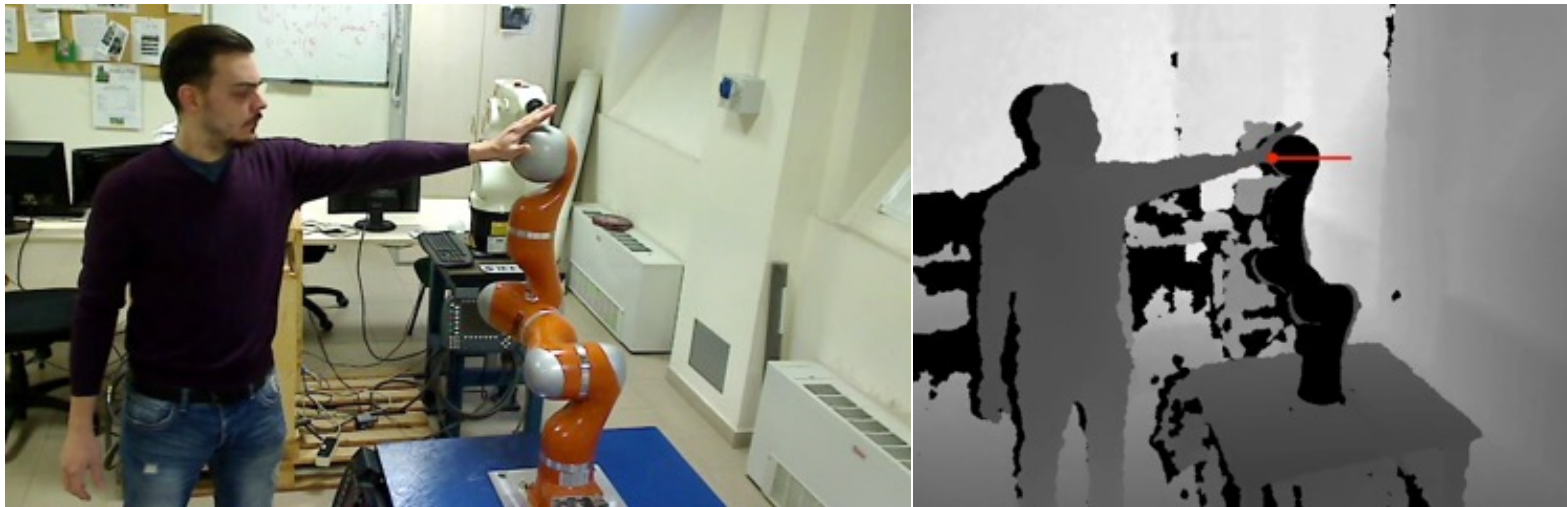


hard collision: stop and float  
soft contact: collaborate

# On-line estimation of contact force

combining proprioceptive **residual** and external **RGB-D sensor** for localization

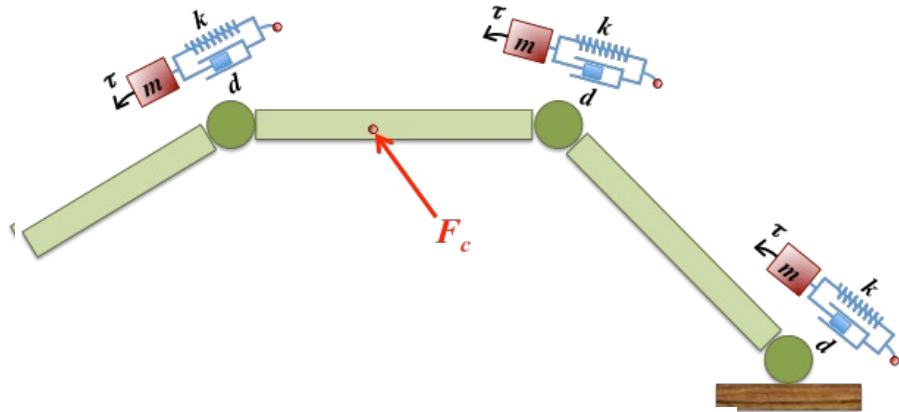
`sensorless' contact force estimation and control (**anywhere/anytime**)



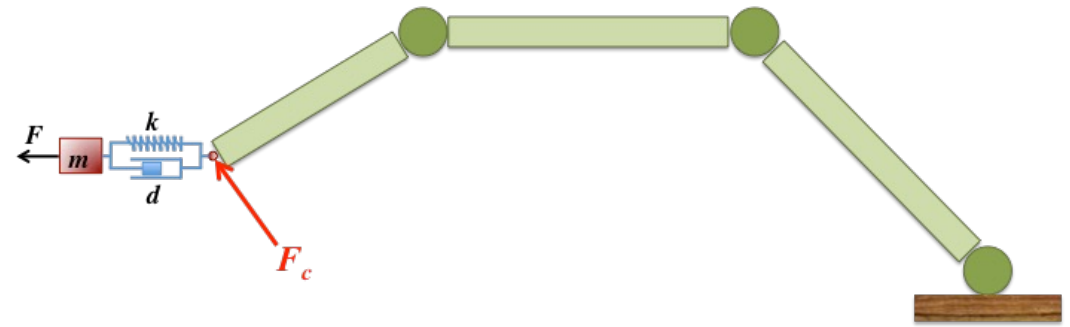
# Impedance-based control of interaction

reaction to **estimated** contact forces by generalized impedance — at **different** levels

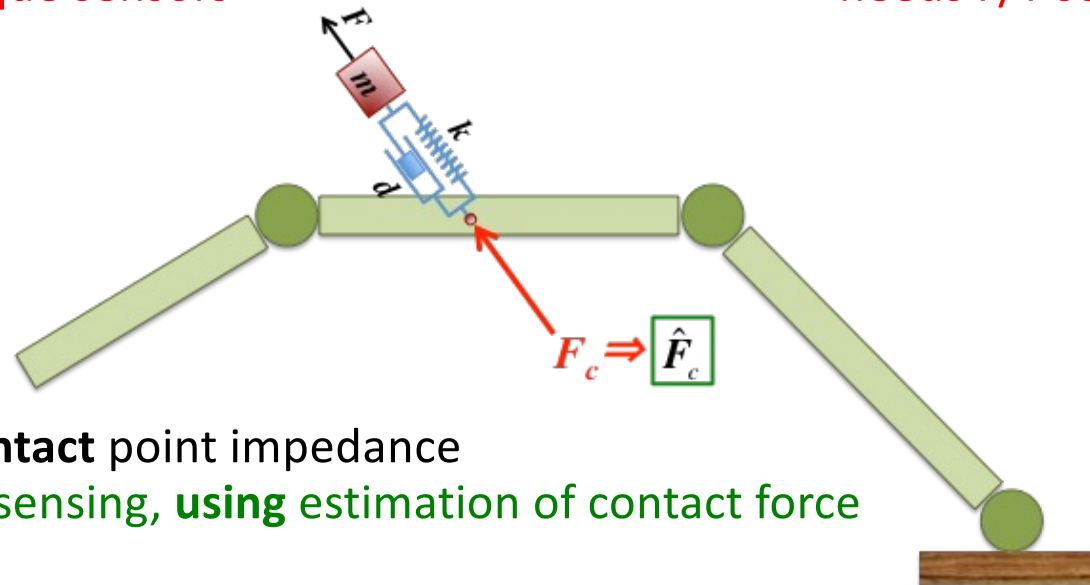
for a fully rigid robot



**Joint impedance**  
needs joint torque sensors



**Cartesian impedance**  
needs F/T sensor



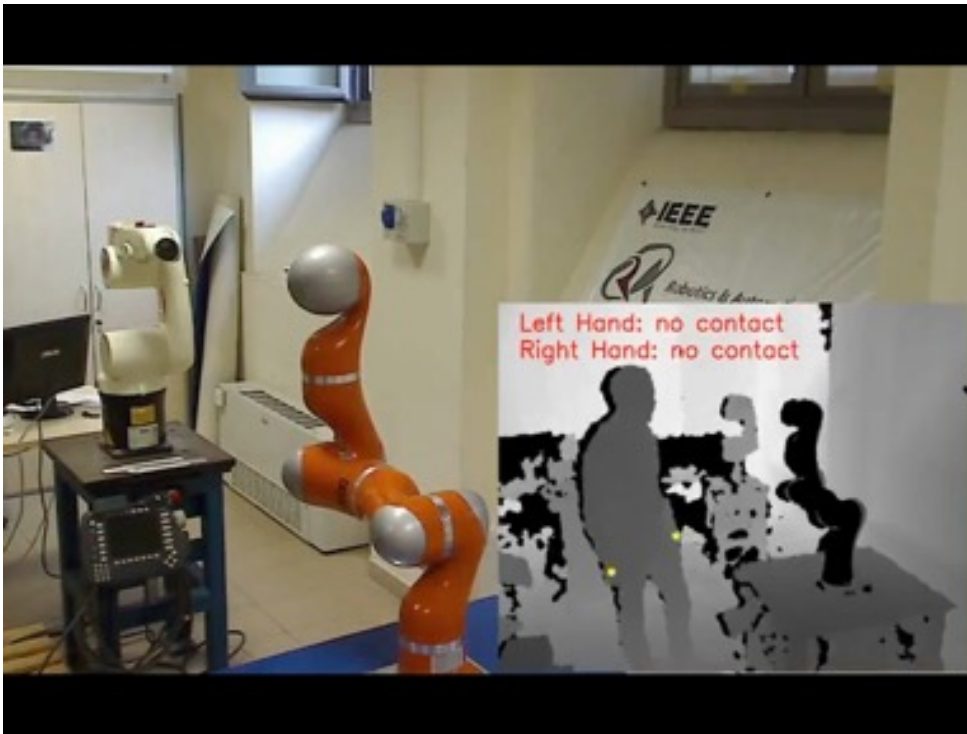
**Contact point impedance**  
without force/torque sensing, **using** estimation of contact force



# Collaboration at the contact level

**admittance** control and **impedance** control: IROS 2014, ICRA 2015

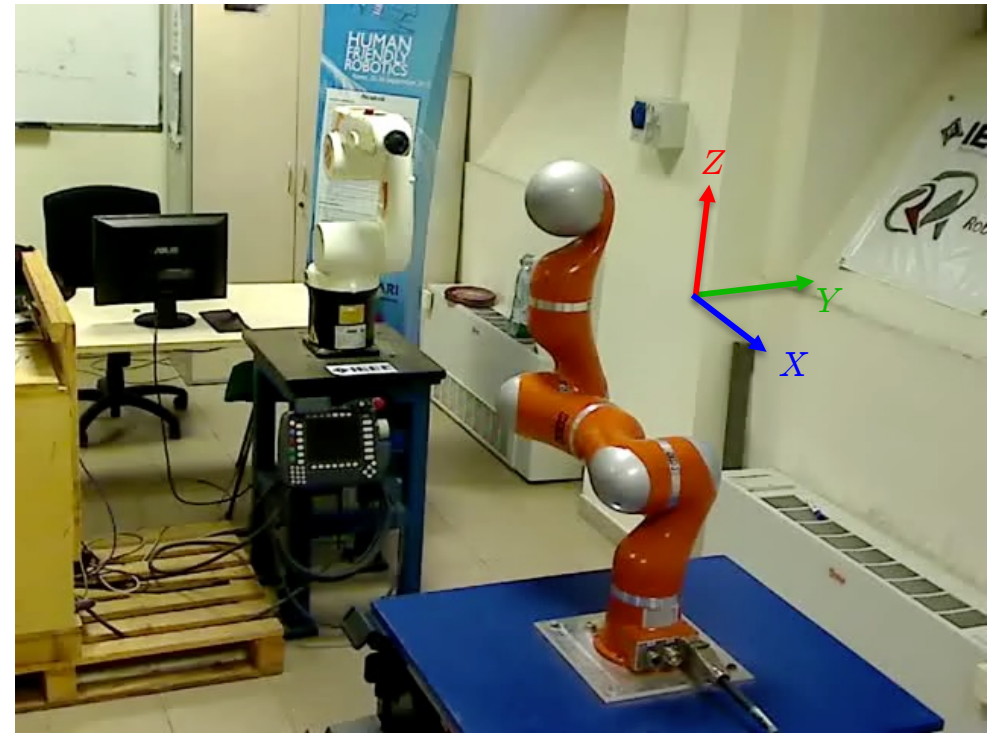
**admittance control** at the contact  
with velocity along estimated force direction



$$\mathbf{r} \cong \boldsymbol{\tau}_c = \mathbf{J}_c^T(\mathbf{q}) \mathbf{f}_c$$

$$\Rightarrow \hat{\mathbf{f}}_c = (\mathbf{J}_c^T(\mathbf{q}))_W^\# \mathbf{r}$$

**impedance control** at the contact  
with different apparent masses along  $X$ ,  $Y$ ,  $Z$

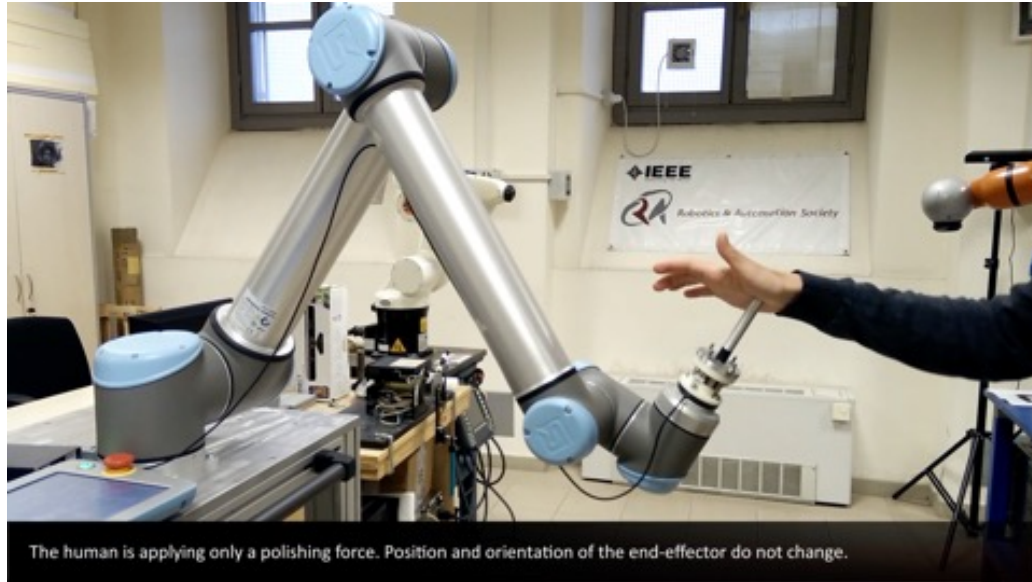


$$M_{d,X} = 20, M_{d,Y} = 3, M_{d,Z} = 10 \text{ [kg]}$$



# Shaping robot reaction in various pHRI tasks

on a velocity-controlled **UR10** robot and on a torque-controlled **KUKA LWR4**



combine **residuals** and **F/T sensor**  
to discriminate contacts

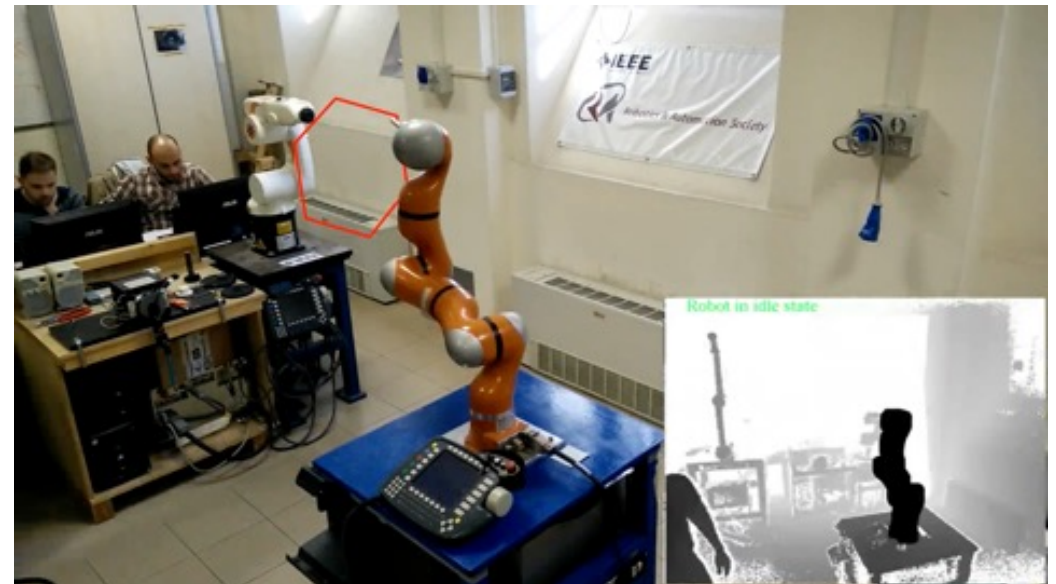
(mimic) **manual polishing**  
while **reorienting** the end-effector  
by kinesthetic commands

IROS 2017

## Mechatronics 2018

exploit **redundancy**  
to preserve the task  
(playing with **thresholds**)

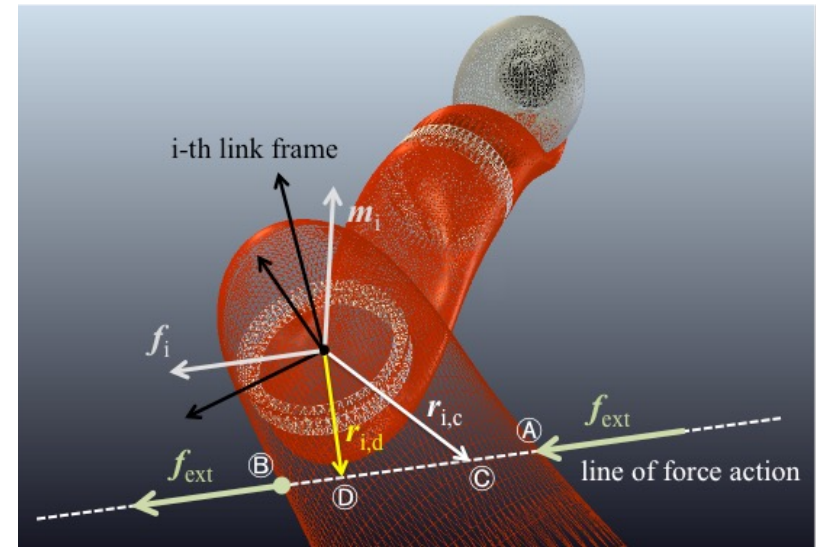
**idle**  $\Leftrightarrow$  **relax**  $\Leftrightarrow$  **abort**



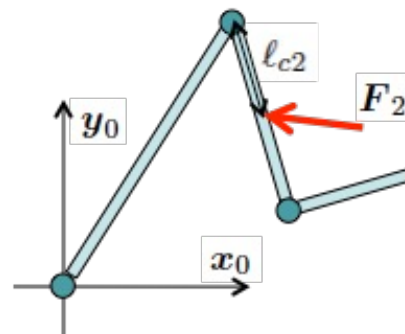
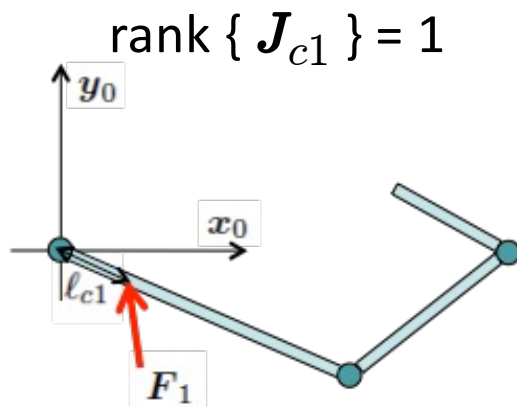
# Localization and estimation of contact force

on **distal** robot limbs, even **without** external sensing

- if contact is sufficiently “down” along the kinematic chain ( $\geq 6$  **residuals** available), estimation of **pure contact forces** needs no external information
- estimation and localization of a force on a simple 3R planar case, with contact on different links, in **static** conditions



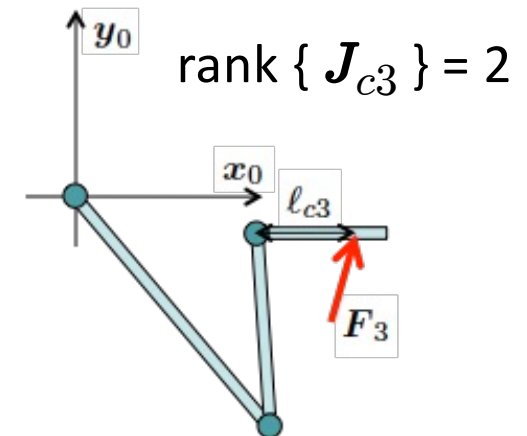
only **normal** force to link, **if** contact point is known



rank  $\{ J_{c2} \} = 2$

**full** force on link, **if** contact point is known

**full** force on link, **without** knowing contact

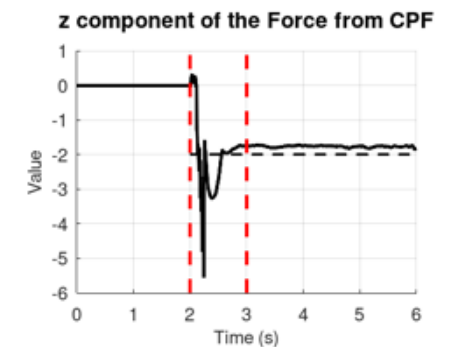
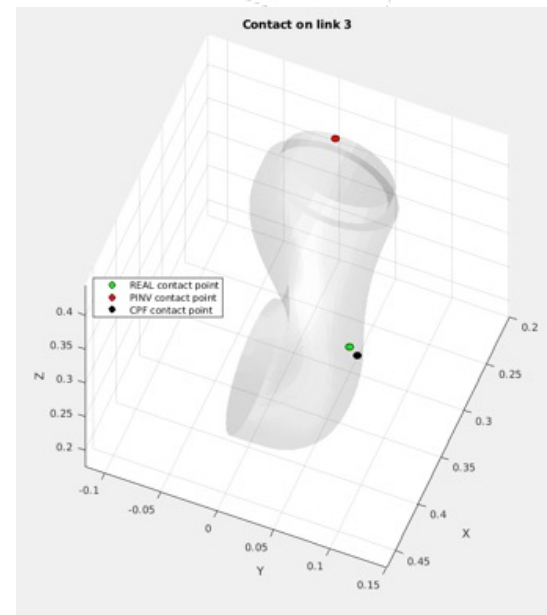
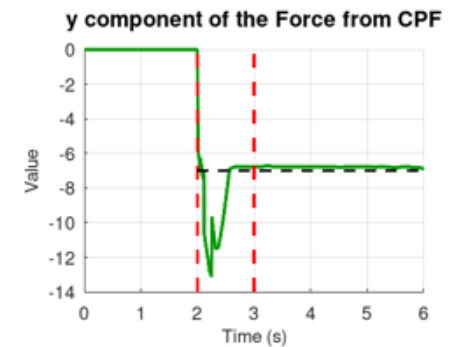
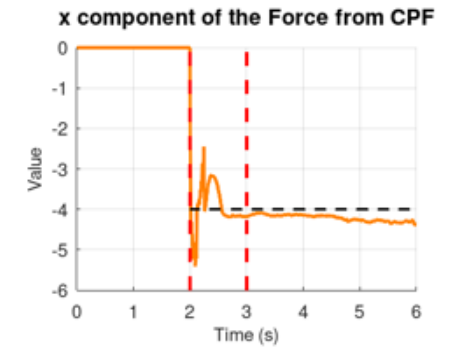
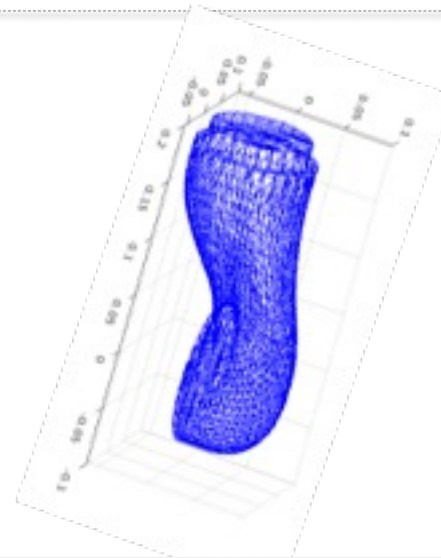
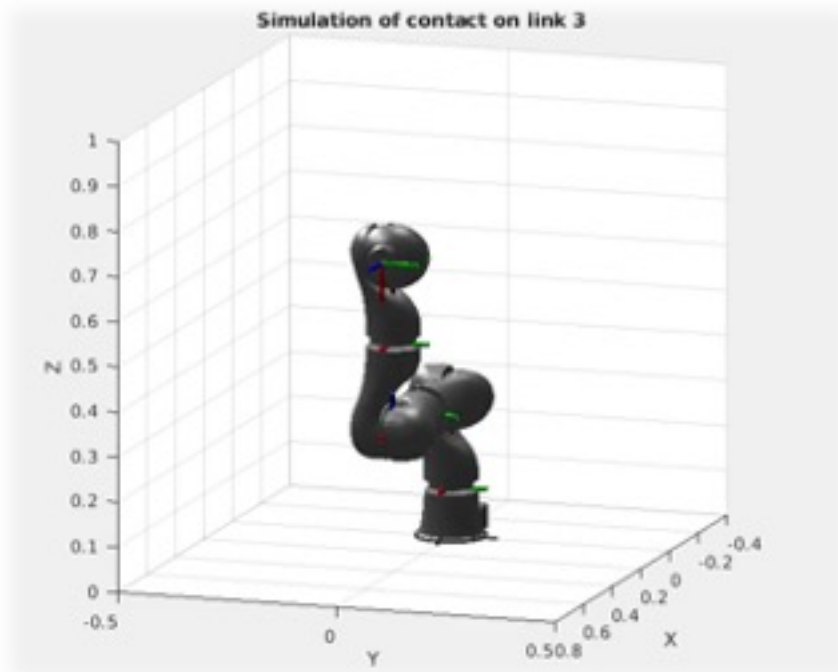




# Localization and estimation of contact force

on **proximal** robot limbs, combining **residuals** and **contact particle filters (CPF)**

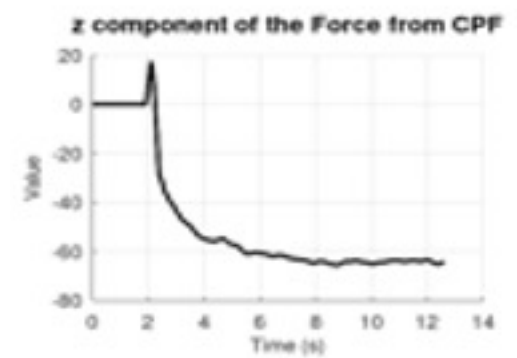
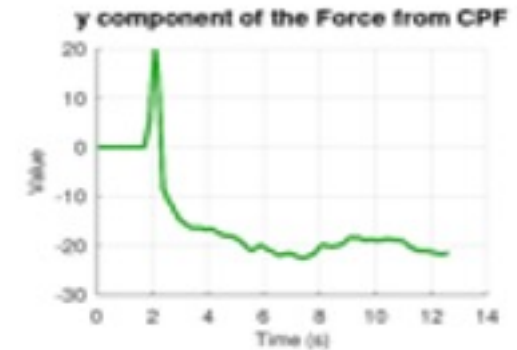
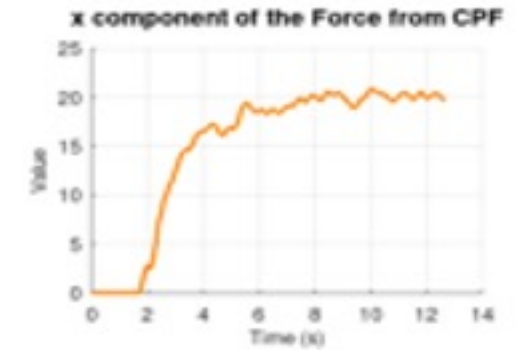
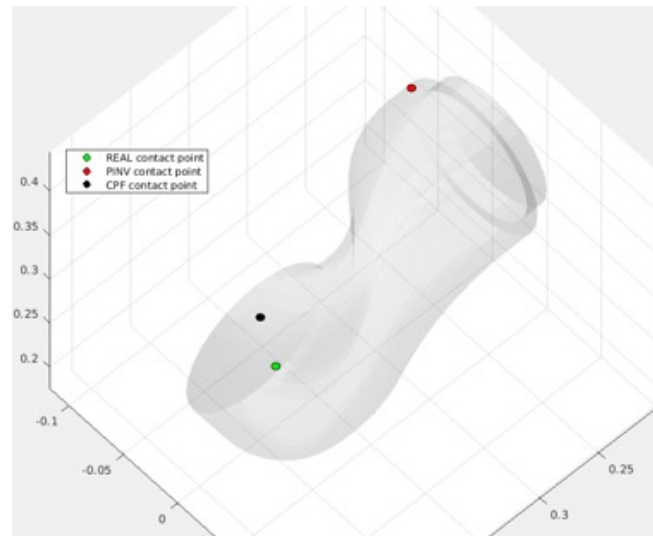
data-driven, in **dynamic** conditions





# Localization and estimation of contact force

experiments with contact on **link 3** of a **KUKA LWR4**

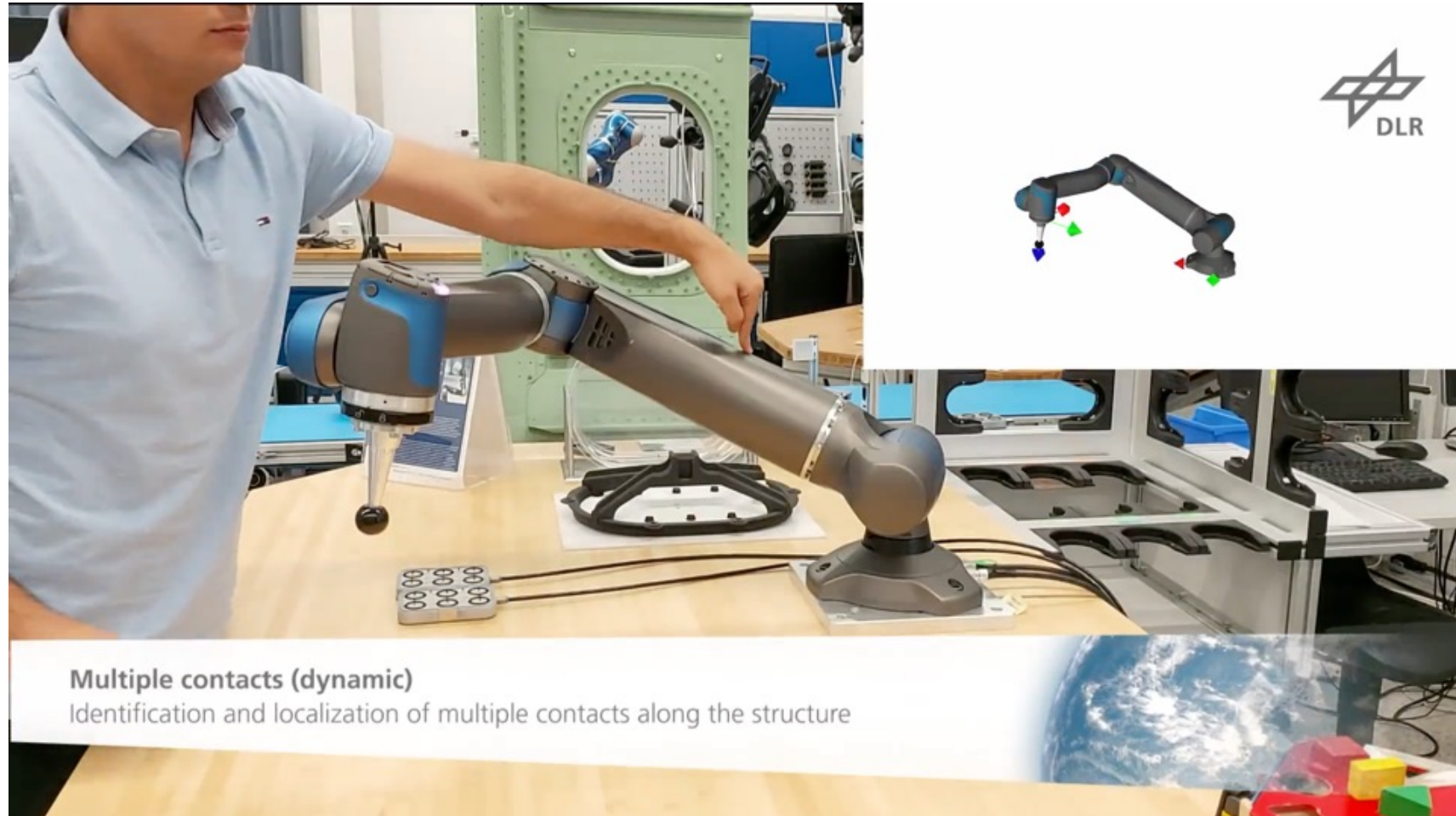


# Sensing redundancy in DLR SARA robot



contact localization & force estimation, handling singularities, multiple contacts

more sensors — F/T at the wrist, Joint Torque sensors, F/T at the base: ICRA 2021



**Multiple contacts (dynamic)**

Identification and localization of multiple contacts along the structure



# Summary

safe pHRI in the past 15+ years and in a near future

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- so far ...
    - physically motivated, possibly ‘sensorless’ methods for contact detection and isolation, force estimation, and interaction control
    - applied to rigid robots, with elastic joints/VSA (with/without torque sensing), flexible link & soft manipulators, humanoids, UAVs, closed control architectures ...
    - “bricks” to be used for controlling different collaborative tasks
  - integration of data-driven and model-based methods
  - recombine cognitive and physical HRI
  - multi-modal communication and interaction
    - voice, LLM, gestures, visual coordination, VR/AR, ...
  - (context-based) human intention prediction
    - with anticipative robot actions for better efficiency and human ergonomics
  - robot learning of human behavior in collaborative tasks
    - large variety of tasks to be trained, with humans in the loop
-