

## Description Logics

Giuseppe De Giacomo

Dipartimento di Informatica e Sistemistica  
Università di Roma “La Sapienza”

*Seminari di Ingegneria del Software: Integrazione di Dati e Servizi*  
*Parte 4 - Ontologie*  
A.A. 2005/06

## What are Description Logics?

In modeling an application domain we typically need to **represent** a situation in terms of

- objects
- classes
- relations (or associations)

and to **reason** about the representation

Description Logics are **logics** specifically designed to represent and reason on

- objects
- classes – called concepts in DLs
- (binary) relations – called roles in DLs

## Origins of Description Logics

Knowledge Representation is a subfield of Artificial Intelligence

Early days KR formalisms (late '70s, early '80s):

- Semantic Networks: graph-based formalism, used to represent the meaning of sentences
- Frame Systems: frames used to represent prototypical situations, antecedents of object-oriented formalisms

Problems: **no clear semantics**, reasoning not well understood

Description Logics (a.k.a. Concept Languages, Terminological Languages) developed starting in the mid '80s, with the aim of providing semantics and inference techniques to knowledge representation systems

## Current applications of DLs

DLs have evolved from being used “just” in KR

Found applications in:

- Databases:
  - schema design, schema evolution
  - query optimization
  - integration of heterogeneous data sources, data warehousing
- **Conceptual modeling**
- **Ontologies**
- ...

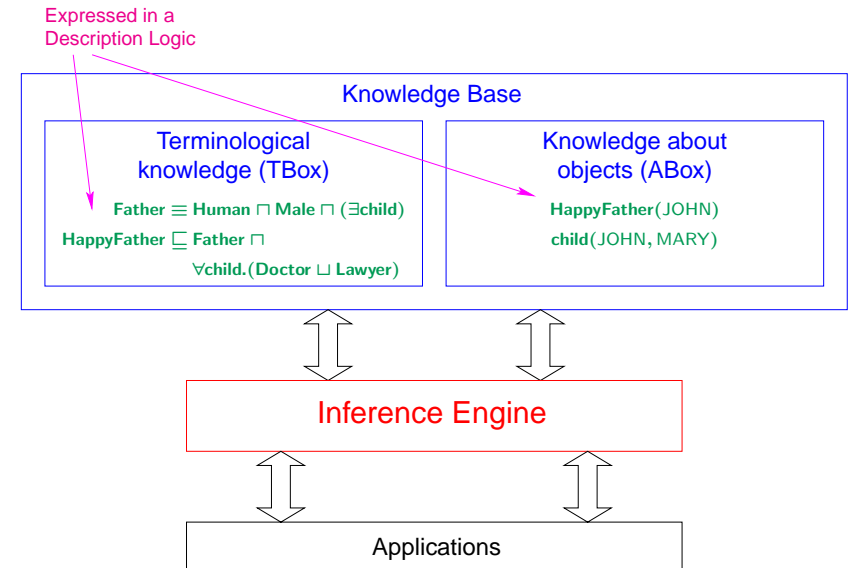
## Ingredients of a DL

A **Description Logic** is characterized by:

1. A **description language**: how to form concepts and roles  
 $\text{Human} \sqcap \text{Male} \sqcap (\exists \text{child}) \sqcap \forall \text{child} . (\text{Doctor} \sqcup \text{Lawyer})$
2. A mechanism to **specify knowledge** about concepts and roles (i.e., a **TBox**)  
 $\text{gg}\mathcal{K} = \{ \text{Father} \equiv \text{Human} \sqcap \text{Male} \sqcap (\exists \text{child}), \\ \text{HappyFather} \sqsubseteq \text{Father} \sqcap \forall \text{child} . (\text{Doctor} \sqcup \text{Lawyer}) \}$
3. A mechanism to specify properties of objects (i.e., an **ABox**)  
 $\mathcal{A} = \{ \text{HappyFather}(\text{JOHN}), \text{child}(\text{JOHN}, \text{MARY}) \}$
4. A set of **inference services**: how to reason on a given knowledge base  
 $\mathcal{K} \models \text{HappyFather} \sqsubseteq \exists \text{child} . (\text{Doctor} \sqcup \text{Lawyer})$   
 $\mathcal{K} \cup \mathcal{A} \models (\text{Doctor} \sqcup \text{Lawyer})(\text{MARY})$

*Note: we will consider ABoxes only later, when needed; hence, for now, we consider a knowledge base to be simply a TBox*

## Architecture of a DL system



## Description language

A description language is characterized by a set of **constructs** for building complex **concepts** and **roles** starting from atomic ones:

- **concepts** represent classes: interpreted as sets of objects
- **roles** represent relations: interpreted as binary relations on objects

**Semantics**: in terms of **interpretations**  $\mathcal{I} = (\Delta^{\mathcal{I}}, \cdot^{\mathcal{I}})$ , where

- $\Delta^{\mathcal{I}}$  is the interpretation domain
- $\cdot^{\mathcal{I}}$  is the interpretation function, which maps
  - each atomic concept  $A$  to a subset  $A^{\mathcal{I}}$  of  $\Delta^{\mathcal{I}}$
  - each atomic role  $P$  to a subset  $P^{\mathcal{I}}$  of  $\Delta^{\mathcal{I}} \times \Delta^{\mathcal{I}}$

The interpretation function is extended to complex concepts and roles according to their syntactic structure

## Syntax and semantics of $\mathcal{AL}$

$\mathcal{AL}$  is the basic language in the family of  $\mathcal{AL}$  languages

Construct	Syntax	Example	Semantics
atomic concept	$A$	<b>Doctor</b>	$A^{\mathcal{I}} \subseteq \Delta^{\mathcal{I}}$
atomic role	$P$	<b>child</b>	$P^{\mathcal{I}} \subseteq \Delta^{\mathcal{I}} \times \Delta^{\mathcal{I}}$
atomic negation	$\neg A$	<b><math>\neg</math>Doctor</b>	$\Delta^{\mathcal{I}} \setminus A^{\mathcal{I}}$
conjunction	$C \sqcap D$	<b>Hum <math>\sqcap</math> Male</b>	$C^{\mathcal{I}} \cap D^{\mathcal{I}}$
(unqual.) exist. res.	$\exists R$	<b><math>\exists</math>child</b>	$\{ a \mid \exists b. (a, b) \in R^{\mathcal{I}} \}$
value restriction	$\forall R.C$	<b><math>\forall</math>child.Male</b>	$\{ a \mid \forall b. (a, b) \in R^{\mathcal{I}} \supset b \in C^{\mathcal{I}} \}$

( $C, D$  denote arbitrary concepts and  $R$  an arbitrary role)

*Note:  $\mathcal{AL}$  is not propositionally closed (no full negation)*

## The $\mathcal{AL}$ family

Typically, additional constructs w.r.t. those of  $\mathcal{AL}$  are needed:

Construct	$\mathcal{AL}$	Syntax	Semantics
disjunction	$\sqcup$	$C \sqcup D$	$C^{\mathcal{I}} \cup D^{\mathcal{I}}$
qual. exist. res.	$\exists$	$\exists R.C$	$\{ a \mid \exists b. (a, b) \in R^{\mathcal{I}} \wedge b \in C^{\mathcal{I}} \}$
(full) negation	$\neg$	$\neg C$	$\Delta^{\mathcal{I}} \setminus C^{\mathcal{I}}$
number restrictions	$\mathcal{N}$	$(\geq k R)$ $(\leq k R)$	$\{ a \mid \#\{b \mid (a, b) \in R^{\mathcal{I}}\} \geq k \}$ $\{ a \mid \#\{b \mid (a, b) \in R^{\mathcal{I}}\} \leq k \}$
qual. number restrictions	$\mathcal{Q}$	$(\geq k R.C)$ $(\leq k R.C)$	$\{ a \mid \#\{b \mid (a, b) \in R^{\mathcal{I}} \wedge b \in C^{\mathcal{I}}\} \geq k \}$ $\{ a \mid \#\{b \mid (a, b) \in R^{\mathcal{I}} \wedge b \in C^{\mathcal{I}}\} \leq k \}$
inverse role	$\mathcal{I}$	$P^{-}$	$\{ (a, b) \mid (b, a) \in P^{\mathcal{I}} \}$

We also use:  $\perp$  for  $A \sqcap \neg A$  (hence  $\perp^{\mathcal{I}} = \emptyset$ )  
 $\top$  for  $A \sqcup \neg A$  (hence  $\top^{\mathcal{I}} = \Delta^{\mathcal{I}}$ )

## The $\mathcal{AL}$ family – Examples

- Disjunction  
 $\forall \text{child}.(\text{Doctor} \sqcup \text{Lawyer})$
- Qualified existential restriction  
 $\exists \text{child}.\text{Doctor}$
- Full negation  
 $\neg(\text{Doctor} \sqcup \text{Lawyer})$
- Number restrictions  
 $(\geq 2 \text{ child}) \sqcap (\leq 1 \text{ sibling})$
- Qualified number restrictions  
 $(\geq 2 \text{ child}.\text{Doctor}) \sqcap (\leq 1 \text{ sibling}.\text{Male})$
- Inverse role  
 $\forall \text{child}^{-}.\text{Doctor}$

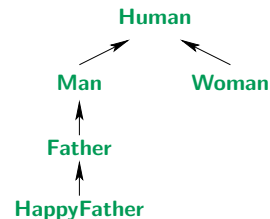
## Reasoning on concept expressions

An interpretation  $\mathcal{I}$  is a **model** of a concept  $C$  if  $C^{\mathcal{I}} \neq \emptyset$

Basic reasoning tasks:

1. **Concept satisfiability**: does  $C$  admit a model?
2. **Concept subsumption**: does  $C^{\mathcal{I}} \subseteq D^{\mathcal{I}}$  hold for all interpretations  $\mathcal{I}$ ?  
(written  $C \sqsubseteq D$ )

Subsumption used to build the concept hierarchy:



(1) and (2) are mutually reducible if DL is propositionally closed

## Reasoning on concept expressions – Technique

Techniques are based on **tableau algorithms**: for satisfiability of  $C_0$

1. Aims at building a tree representing a model of  $C_0$ 
  - nodes represent objects of  $\Delta^{\mathcal{I}}$ , labeled with subconcepts of  $C_0$
  - edges represent role successorship between objects
2. Concepts are first put in negation normal form (negation is pushed inside)
3. Tree initialized with single root node, labeled with  $\{C_0\}$
4. Rules (one for each construct) add new nodes or concepts to the label
  - deterministic rules: for  $\sqcap, \forall P.C, \exists P.C, (\geq k P)$
  - non-deterministic rules: for  $\sqcup, (\leq k P)$
5. Stops when:
  - no more rule can be applied, or
  - a clash (obvious contradiction) is detected

## Reasoning on concept expressions – Technique (Cont'd)

Properties of tableaux algorithms (must be proved for the various cases):

1. **Termination**: since quantifier depth decreases going down the tree
2. **Soundness**: if there is a way of terminating without a clash, then  $C_0$  is satisfiable
  - construct from the tree a model of  $C_0$
3. **Completeness**: if  $C_0$  is satisfiable, there is a way of applying the rules so that the algorithm terminates without a clash
  - if  $\mathcal{I}$  is a model of  $T$ , then there is a rule s.t.  $\mathcal{I}$  is also a model of the tree obtained by applying the rule to  $T$

Tableaux algorithms provide **optimal decision procedures** for concept satisfiability (and subsumption)

## Reasoning on concept expressions – Complexity

Complexity of concept satisfiability

PTIME	$AL, ACN$
NP-complete	$ACU, ACUN$
coNP-complete	$ACE$
PSPACE-complete	$ACC, ACCN, ACCI, ACCQI$

Observations:

- two sources of complexity
  - union ( $\mathcal{U}$ ) of type NP
  - existential quantification ( $\mathcal{E}$ ) of type coNP
 When they are combined, the complexity jumps to PSPACE
- number restrictions ( $\mathcal{N}$ ) do not add to the complexity

## Structural properties vs. asserted properties

We have seen how to build complex **concept expressions**, which allow to denote classes with a complex structure

However, in order to represent complex domains one needs the ability to **assert properties** of classes and relationships between them (e.g., as done in UML class diagrams)

The assertion of properties is done in DLs by means of **knowledge bases**

## DL knowledge bases

A DL knowledge base consists of a set of **inclusion assertions** on concepts:

$$C \sqsubseteq D$$

- when  $C$  is an atomic concept, the assertion is called **primitive**
- $C \equiv D$  is an abbreviation for  $C \sqsubseteq D, D \sqsubseteq C$

Example:

$$\mathcal{K} = \{ \text{Father} \equiv \text{Human} \sqcap \text{Male} \sqcap (\exists \text{child}), \\ \text{HappyFather} \sqsubseteq \text{Father} \sqcap \forall \text{child}. (\text{Doctor} \sqcup \text{Lawyer}) \}$$

**Semantics**: An interpretation  $\mathcal{I}$  is a **model** of a knowledge base  $\mathcal{K}$  if

$$C^{\mathcal{I}} \subseteq D^{\mathcal{I}} \text{ for every assertion } C \sqsubseteq D \text{ in } \mathcal{K}$$

## Reasoning on DL knowledge bases

Basic reasoning tasks:

1. **Knowledge base satisfiability**  
Given  $\mathcal{K}$ , does it admit a model?
2. **Concept satisfiability w.r.t. a KB** — denoted  $\mathcal{K} \not\models C \equiv \perp$   
Given  $C$  and  $\mathcal{K}$ , do they admit a common model?
3. **Logical implication** — denoted  $\mathcal{K} \models C \sqsubseteq D$   
Given  $C$ ,  $D$ , and  $\mathcal{K}$ , does  $C^{\mathcal{I}} \subseteq D^{\mathcal{I}}$  hold for all models  $\mathcal{I}$  of  $\mathcal{K}$ ?

Again, logical implication allows for **classifying** the concepts in the KB w.r.t. the knowledge expressed by the KB

## Relationship among reasoning tasks

The reasoning tasks are mutually reducible to each other, provided the description language is propositionally closed:

(1) to (3)  $\mathcal{K}$  satisfiable iff not  $\mathcal{K} \models \top \sqsubseteq \perp$  iff  $\mathcal{K} \not\models \top \equiv \perp$   
(i.e.,  $\top$  satisfiable w.r.t.  $\mathcal{K}$ )

(3) to (2)  $\mathcal{K} \models C \sqsubseteq D$  iff not  $\mathcal{K} \models C \sqcap \neg D \equiv \perp$   
(i.e.,  $C \sqcap \neg D$  unsatisfiable w.r.t.  $\mathcal{K}$ )

(2) to (1)  $\mathcal{K} \not\models C \equiv \perp$  iff  $\mathcal{K} \cup \{ \top \sqsubseteq \exists P_{new} \sqcap \forall P_{new}. C \}$  satisfiable  
(where  $P_{new}$  is a new atomic role)

## Relationship with First Order Logic

Most DLs are well-behaved fragments of First Order Logic

To translate  $\mathcal{ALC}$  to FOL:

1. Introduce: a unary predicate  $A(x)$  for each atomic concept  $A$   
a binary predicate  $P(x, y)$  for each atomic role  $P$
2. Translate complex concepts as follows, using translation functions  $t_x$ , for any variable  $x$ :

$$\begin{aligned} t_x(A) &= A(x) \\ t_x(C \sqcap D) &= t_x(C) \wedge t_x(D) \\ t_x(C \sqcup D) &= t_x(C) \vee t_x(D) \\ t_x(\exists P.C) &= \exists y. P(x, y) \wedge t_y(C) && \text{with } y \text{ a new variable} \\ t_x(\forall P.C) &= \forall y. P(x, y) \supset t_y(C) && \text{with } y \text{ a new variable} \end{aligned}$$

3. Translate a knowledge base  $\mathcal{K} = \bigcup_i \{ C_i \sqsubseteq D_i \}$  as a FOL theory

$$\Gamma_{\mathcal{K}} = \bigcup_i \{ \forall x. t_x(C_i) \supset t_x(D_i) \}$$

## Relationship with First Order Logic (Cont'd)

Reasoning services:

$$\begin{aligned} C \text{ is consistent} &\text{ iff its translation } t_x(C) \text{ is satisfiable} \\ C \sqsubseteq D &\text{ iff } t_x(C) \supset t_x(D) \text{ is valid} \\ C \text{ is consistent w.r.t. } \mathcal{K} &\text{ iff } \Gamma_{\mathcal{K}} \cup \{ \exists x. t_x(C) \} \text{ is satisfiable} \\ \mathcal{K} \models C \sqsubseteq D &\text{ iff } \Gamma_{\mathcal{K}} \models \forall x. (t_x(C) \supset t_x(D)) \end{aligned}$$

## Relationship with First Order Logic – Exercise

Translate the following **ALC** concepts into FOL formulas:

1. **Father**  $\sqcap$   $\forall$ child.(**Doctor**  $\sqcup$  **Manager**)
2.  $\exists$ manages.(**Company**  $\sqcap$   $\exists$ employs.**Doctor**)
3. **Father**  $\sqcap$   $\forall$ child.(**Doctor**  $\sqcup$   $\exists$ manages.(**Company**  $\sqcap$   $\exists$ employs.**Doctor**))

Solution:

1. **Father**( $x$ )  $\wedge$   $\forall y$ . (child( $x, y$ )  $\supset$  (**Doctor**( $y$ )  $\vee$  **Manager**( $y$ )))
2.  $\exists y$ . (manages( $x, y$ )  $\wedge$  (**Company**( $y$ )  $\wedge$   $\exists w$ . (employs( $y, w$ )  $\wedge$  **Doctor**( $w$ ))))
3. **Father**( $x$ )  $\wedge$   $\forall y$ . (child( $x, y$ )  $\supset$  (**Doctor**( $y$ )  $\vee$   $\exists w$ . (manages( $y, w$ )  $\wedge$  (**Company**( $w$ )  $\wedge$   $\exists z$ . (employs( $w, z$ )  $\wedge$  **Doctor**( $z$ ))))))

## DLs as fragments of First Order Logic

The above translation shows us that DLs are a fragment of First Order Logic

In particular, we can translate complex concepts using just two translation functions  $t_x$  and  $t_y$  (thus **reusing the same variables**):

$$\begin{aligned} t_x(A) &= A(x) & t_y(A) &= A(y) \\ t_x(C \sqcap D) &= t_x(C) \wedge t_x(D) & t_y(C \sqcap D) &= t_y(C) \wedge t_y(D) \\ t_x(C \sqcup D) &= t_x(C) \vee t_x(D) & t_y(C \sqcup D) &= t_y(C) \vee t_y(D) \\ t_x(\exists P.C) &= \exists y. P(x, y) \wedge t_y(C) & t_y(\exists P.C) &= \exists x. P(y, x) \wedge t_x(C) \\ t_x(\forall P.C) &= \forall y. P(x, y) \supset t_y(C) & t_y(\forall P.C) &= \forall x. P(y, x) \supset t_x(C) \end{aligned}$$

$\leadsto$  **ALC** is a fragment of L2, i.e., FOL with 2 variables, known to be decidable (NEXPTIME-complete)

*Note: FOL with 2 variables is more expressive than **ALC** (tradeoff expressive power vs. complexity of reasoning)*

## DLs as fragments of First Order Logic – Exercise

Translate the following **ALC** concepts into L2 formulas (i.e., into FOL formulas that use only variables  $x$  and  $y$ ):

1. **Father**  $\sqcap$   $\forall$ child.(**Doctor**  $\sqcup$  **Manager**)
2.  $\exists$ manages.(**Company**  $\sqcap$   $\exists$ employs.**Doctor**)
3. **Father**  $\sqcap$   $\forall$ child.(**Doctor**  $\sqcup$   $\exists$ manages.(**Company**  $\sqcap$   $\exists$ employs.**Doctor**))

Solution:

1. **Father**( $x$ )  $\wedge$   $\forall y$ . (child( $x, y$ )  $\supset$  (**Doctor**( $y$ )  $\vee$  **Manager**( $y$ )))
2.  $\exists y$ . (manages( $x, y$ )  $\wedge$  (**Company**( $y$ )  $\wedge$   $\exists x$ . (employs( $y, x$ )  $\wedge$  **Doctor**( $x$ ))))
3. **Father**( $x$ )  $\wedge$   $\forall y$ . (child( $x, y$ )  $\supset$  (**Doctor**( $y$ )  $\vee$   $\exists x$ . (manages( $y, x$ )  $\wedge$  (**Company**( $x$ )  $\wedge$   $\exists y$ . (employs( $x, y$ )  $\wedge$  **Doctor**( $y$ ))))))

## DLs as fragments of First Order Logic (Cont'd)

Translation can be extended to other constructs:

- For **inverse roles**, swap the variables in the role predicate, i.e.,

$$\begin{aligned} t_x(\exists P^-.C) &= \exists y. P(y, x) \wedge t_y(C) && \text{with } y \text{ a new variable} \\ t_x(\forall P^-.C) &= \forall y. P(y, x) \supset t_y(C) && \text{with } y \text{ a new variable} \end{aligned}$$

$\leadsto$  **ALC<sup>-</sup>** is still a fragment of L2

- For **number restrictions**, two variables do not suffice; but, **ALC<sub>QI</sub>** is a fragment of C2 (i.e, L2+counting quantifiers)

## Relationship with Modal and Dynamic Logics

In understanding the computational properties of DLs a correspondence with **Modal logics** and in particular with **Propositional Dynamic Logics** (PDLs) has been proved essential

PDLs are logics specifically designed for reasoning about programs

PDLs have been widely studied in computer science, especially from the point of view of computational properties:

- tree model property
- small model property
- automata based reasoning techniques

## Relationship with Modal Logics

**ACC** is a syntactic variant of  $K_m$  (i.e., multi-modal K):

$$\begin{aligned} C \sqcap D &\Leftrightarrow C \wedge D & \exists P.C &\Leftrightarrow \diamond_P C \\ C \sqcup D &\Leftrightarrow C \vee D & \forall P.C &\Leftrightarrow \square_P C \\ \neg C &\Leftrightarrow \neg C \end{aligned}$$

- no correspondence for inverse roles
- no correspondence for number restrictions

$\leadsto$  **Concept consistency, subsumption in ACC**  $\Leftrightarrow$  **satisfiability, validity in  $K_m$**

To encode inclusion assertions, **axioms** are used

$\leadsto$  Logical implication in DLs corresponds to “global logical implication” in Modal Logics

## Relationship with Propositional Dynamic Logics

**ACC** and **ALCI** can be encoded in **Propositional Dynamic Logics** (PDLs)

$$\begin{aligned} C \sqcap D &\Leftrightarrow C \wedge D & \exists R.C &\Leftrightarrow \langle R \rangle C \\ C \sqcup D &\Leftrightarrow C \vee D & \forall R.C &\Leftrightarrow [R] C \\ \neg C &\Leftrightarrow \neg C \end{aligned}$$

**Universal modality** (or better “master modality”) can be expressed in PDLs using reflexive-transitive closure:

- for **ACC** / PDL:  $u = (P_1 \cup \dots \cup P_m)^*$
- for **ALCI** / **conversePDL**:  $u = (P_1 \cup \dots \cup P_m \cup P_1^- \cup \dots \cup P_m^-)^*$

Universal modality allows for **internalizing assertions**:

$$C \sqsubseteq D \Leftrightarrow [u](C \supseteq D)$$

## Relationship with Propositional Dynamic Logics (Cont'd)

$\leadsto$  **Concept satisfiability w.r.t. a KB (resp., logical implication) reduce to PDL (un)satisfiability:**

$$\begin{aligned} \bigcup_i \{ C_i \sqsubseteq D_i \} \not\models C \equiv \perp &\Leftrightarrow C \wedge \bigwedge_i [u](C_i \supseteq D_i) \text{ satisfiable} \\ \bigcup_i \{ C_i \sqsubseteq D_i \} \models C \sqsubseteq D &\Leftrightarrow C \wedge \neg D \wedge \bigwedge_i [u](C_i \supseteq D_i) \text{ unsatisfiable} \end{aligned}$$

Correspondence also extended to other constructs, e.g., number restrictions:

- polynomial encoding when numbers are represented in unary
- technique more involved when numbers are represented in binary

*Note: there are DLs with non first-order constructs, such as various forms of fixpoint constructs. Such DLs still have a correspondence with variants of PDLs*

## Consequences of correspondence with PDLs

- PDL, conversePDL, DPDL, converseDPDL are **EXPTIME-complete**  
~> Logical implication in **ALCQI** is in EXPTIME
- PDLs enjoy the **tree-model property**: every satisfiable formula admits a model that has the structure of a (in general infinite) tree of linearly bounded width  
~> A satisfiable **ALCQI** knowledge base has a tree model
- PDLs admit **optimal reasoning algorithms** based on (two-way alternating) automata on infinite trees  
~> Automata-based algorithms are optimal for **ALCQI** logical implication

## DL reasoning systems

Systems are available for reasoning on DL knowledge bases:

- FaCT [University of Manchester]
- Racer [University of Hamburg]
- Pellet [University of Maryland]

Some remarks on these systems:

- the state-of-the-art DL reasoning systems are based on **tableaux techniques** and not on automata techniques
  - + easier to implement
  - not computationally optimal (NEXPTIME, 2NEXPTIME)
- the systems are **highly optimized**
- despite the high computational complexity, the **performance is surprisingly good** in real world applications:
  - knowledge bases with thousands of concepts and hundreds of axioms
  - outperform specialized modal logics reasoners

## Summary on Description Logics

- Description Logics are logics for **class-based modeling**:
  - can be seen as a fragment of FOL with nice computational properties
  - tight relationship with Modal Logics and Propositional Dynamic Logics
- For reasoning over concept expressions, tableaux algorithms are optimal
- For most (decidable) DLs, **reasoning over KBs is EXPTIME-complete**:
  - tight upper bounds by automata based techniques
  - implemented systems exploit tableaux techniques, are suboptimal, but perform well in practice

## Lets go back to our questions on reasoning on UML class diagrams

1. **Can we develop sound, complete, and terminating reasoning procedures for reasoning on UML Class Diagrams?**

To answer this question we polynomially encode UML Class Diagrams in DLs

~> reasoning on UML Class Diagrams can be done in EXPTIME

2. **How hard is it to reason on UML Class Diagrams in general?**

To answer this question we polynomially reduce reasoning in EXPTIME-complete DLs to reasoning on UML class diagrams

~> reasoning on UML Class Diagrams is in fact EXPTIME-hard

We start with point (2): EXPTIME lower bound established by encoding satisfiability of a concept w.r.t. an **ALC** KBs into consistency of a class in an



UML class diagram [AIJ2005].

## Upper bound for reasoning on UML class diagrams

EXPTIME upper bound established by encoding UML class diagrams in DLs

What we gain by such an encoding

- DLs admit decidable inference  
     $\leadsto$  decision procedure for reasoning in UML
- (most) DLs are decidable in EXPTIME  
     $\leadsto$  EXPTIME method for reasoning in UML (provided the encoding in polynomial)
- exploit DL-based reasoning systems for reasoning in UML
- interface case-tools with DL-based reasoners to provide support during design (see demo on Monday)

## Encoding of UML class diagrams in DLs

We encode an UML class diagram  $\mathcal{D}$  into an *ALCQI* knowledge base  $\mathcal{K}_{\mathcal{D}}$ :

- classes are represented by concepts
- attributes and association roles are represented by roles
- each part of the diagram is encoded by suitable inclusion assertions

$\leadsto$  Consistency of a class in  $\mathcal{D}$  is reduced to consistency of the corresponding concept w.r.t.  $\mathcal{K}_{\mathcal{D}}$ , similarly for the other reasoning tasks

## Encoding of classes and attributes

- An UML class  $C$  is represented by an atomic concept  $C$
- Each attribute  $a$  of type  $T$  for  $C$  is represented by an atomic role  $a$ 
  - To encode the typing of  $a$  for  $C$ :

$$C \sqsubseteq \forall a.T$$

This takes into account that other classes may also have attribute  $a$

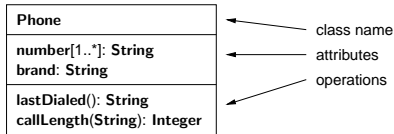
- To encode the multiplicity  $[i..j]$  of  $a$ :

$$C \sqsubseteq (\geq i a) \sqcap (\leq j a)$$

- \* when  $j$  is  $*$ , we omit the second conjunct
- \* when the multiplicity is  $[0..*]$  we omit the whole assertion
- \* when the multiplicity is missing (i.e.,  $[1..1]$ ), the assertion becomes:

$$C \sqsubseteq \exists a \sqcap (\leq 1 a)$$

## Encoding of classes and attributes – Example



- To encode the class **Phone**, we introduce a concept **Phone**
- Encoding of the attributes: **number** and **brand**

**Phone**  $\sqsubseteq \forall \text{number.String} \sqcap \exists \text{number}$

**Phone**  $\sqsubseteq \forall \text{brand.String} \sqcap \exists \text{brand} \sqcap (\leq 1 \text{ brand})$

- Encoding of the operations: **lastDialed()** and **callLength(String)**  
see later

## Encoding of associations

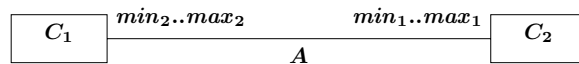
The encoding depends on:

- the presence/absence of an association class
- the arity of the association

	without association class	with association class
binary	via <b>ACCQI</b> role	via reification
non-binary	via reification	via reification

*Note: for simplicity in the following we will only consider binary association without association classes role*

## Encoding of associations



- **A** is represented by an **ACCQI** role **A**, with:

$\top \sqsubseteq \forall A.C_2 \sqcap \forall A^-.C_1$

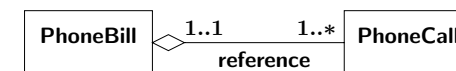
- To encode the multiplicities of **A**:
  - each instance of **C<sub>1</sub>** is connected through **A** to at least  $min_1$  and at most  $max_1$  instances of **C<sub>2</sub>**:

$C_1 \sqsubseteq (\geq min_1 A) \sqcap (\leq max_1 A)$

- each instance of **C<sub>2</sub>** is connected through **A<sup>-</sup>** to at least  $min_2$  and at most  $max_2$  instances of **C<sub>1</sub>**:

$C_2 \sqsubseteq (\geq min_2 A^-) \sqcap (\leq max_2 A^-)$

## Associations – Example



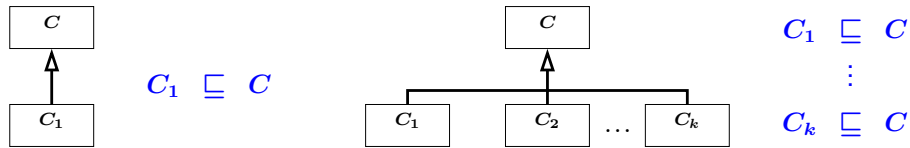
$\top \sqsubseteq \forall \text{reference.PhoneCall} \sqcap \forall \text{reference}^-.PhoneBill$

**PhoneBill**  $\sqsubseteq (\geq 1 \text{ reference})$

**PhoneCall**  $\sqsubseteq (\geq 1 \text{ reference}^-) \sqcap (\leq 1 \text{ reference}^-)$

*Note: an aggregation is just a particular kind of binary association without association class*

## Encoding of ISA and generalization



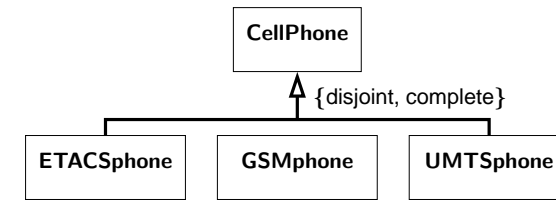
- When the generalization is **disjoint**

$$C_i \sqsubseteq \neg C_j \quad \text{for } 1 \leq i < j \leq k$$

- When the generalization is **complete**

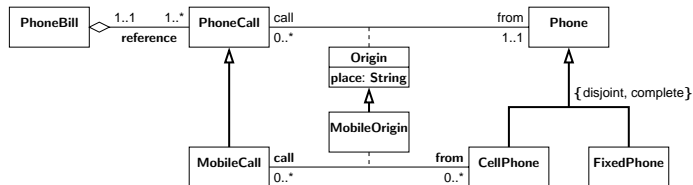
$$C \sqsubseteq C_1 \sqcup \dots \sqcup C_k$$

## ISA and generalization – Example



$$\begin{aligned} \text{ETACSPhone} &\sqsubseteq \text{CellPhone} & \text{ETACSPhone} &\sqsubseteq \neg \text{GSMPhone} \\ \text{GSMSPhone} &\sqsubseteq \text{CellPhone} & \text{ETACSPhone} &\sqsubseteq \neg \text{UMTSPhone} \\ \text{UMTSSphone} &\sqsubseteq \text{CellPhone} & \text{GSMphone} &\sqsubseteq \neg \text{UMTSPhone} \\ \text{CellPhone} &\sqsubseteq \text{ETACSPhone} \sqcup \text{GSMphone} \sqcup \text{UMTSPhone} \end{aligned}$$

## Encoding of UML in DLs – Example



$$\begin{aligned} \top &\sqsubseteq \forall \text{reference}. \text{PhoneCall} \sqcap \forall \text{reference}^-. \text{PhoneBill} \\ \text{PhoneBill} &\sqsubseteq (\geq 1 \text{ reference}) \\ \text{PhoneCall} &\sqsubseteq (\geq 1 \text{ reference}^-) \sqcap (\leq 1 \text{ reference}^-) \\ \text{Origin} &\sqsubseteq \forall \text{place}. \text{String} \sqcap \exists \text{place} \sqcap (\leq 1 \text{ place}) \\ \text{Origin} &\sqsubseteq \exists \text{call}. \text{PhoneCall} \sqcap (\leq 1 \text{ call}) \sqcap \exists \text{from}. \text{Phone} \sqcap (\leq 1 \text{ from}) \\ \text{MobileOrigin} &\sqsubseteq \exists \text{call}. \text{MobileCall} \sqcap (\leq 1 \text{ call}) \sqcap \exists \text{from}. \text{CellPhone} \sqcap (\leq 1 \text{ from}) \\ \text{PhoneCall} &\sqsubseteq (\geq 1 \text{ call}^- . \text{Origin}) \sqcap (\leq 1 \text{ call}^- . \text{Origin}) \\ \text{MobileOrigin} &\sqsubseteq \text{Origin} \\ \text{MobileCall} &\sqsubseteq \text{PhoneCall} \\ \text{CellPhone} &\sqsubseteq \text{Phone} \\ \text{FixedPhone} &\sqsubseteq \text{Phone} \sqcap \neg \text{CellPhone} \\ \text{Phone} &\sqsubseteq \text{CellPhone} \sqcup \text{FixedPhone} \end{aligned}$$

## Encoding of UML in DLs – Exercise 1

Si faccia riferimento al diagramma delle classi UML mostrato all'inizio della lezione precedente

Translate the above UML class diagram into an *ALCQI* knowledge base

## Encoding of UML in DLs – Solution of Exercise 1

### Encoding of classes and attributes

- Scene  $\sqsubseteq \forall \text{code.String} \sqcap \exists \text{code} \sqcap (\leq 1 \text{ code})$
- Scene  $\sqsubseteq \forall \text{description.Text} \sqcap \exists \text{description} \sqcap (\leq 1 \text{ description})$
- Internal  $\sqsubseteq \forall \text{theater.String} \sqcap \exists \text{theater} \sqcap (\leq 1 \text{ theater})$
- External  $\sqsubseteq \forall \text{night\_scene.Boolean} \sqcap \exists \text{night\_scene} \sqcap (\leq 1 \text{ night\_scene})$
- Take  $\sqsubseteq \forall \text{nbr.Integer} \sqcap \exists \text{nbr} \sqcap (\leq 1 \text{ nbr})$
- Take  $\sqsubseteq \forall \text{filmed\_meters.Real} \sqcap \exists \text{filmed\_meters} \sqcap (\leq 1 \text{ filmed\_meters})$
- Take  $\sqsubseteq \forall \text{reel.String} \sqcap \exists \text{reel} \sqcap (\leq 1 \text{ reel})$
- Setup  $\sqsubseteq \forall \text{code.String} \sqcap \exists \text{code} \sqcap (\leq 1 \text{ code})$
- Setup  $\sqsubseteq \forall \text{photographic\_pars.Text} \sqcap \exists \text{photographic\_pars} \sqcap (\leq 1 \text{ photographic\_pars})$
- Location  $\sqsubseteq \forall \text{name.String} \sqcap \exists \text{name} \sqcap (\leq 1 \text{ name})$
- Location  $\sqsubseteq \forall \text{address.String} \sqcap \exists \text{address} \sqcap (\leq 1 \text{ address})$
- Location  $\sqsubseteq \forall \text{description.Text} \sqcap \exists \text{description} \sqcap (\leq 1 \text{ description})$

## Encoding of UML in DLs – Solution of Exercise 1 (Cont'd)

### Encoding of hierarchies

- Internal  $\sqsubseteq$  Scene
- External  $\sqsubseteq$  Scene
- Scene  $\sqsubseteq$  Internal  $\sqcup$  External
- Internal  $\sqsubseteq$   $\neg$ External

### Encoding of associations

- T  $\sqsubseteq \forall \text{stp\_for\_scn.Setup} \sqcap \forall \text{stp\_for\_scn}^-. \text{Scene}$
- Scene  $\sqsubseteq (\geq 1 \text{ stp\_for\_scn})$
- Setup  $\sqsubseteq (\geq 1 \text{ stp\_for\_scn}^-) \sqcap (\leq 1 \text{ stp\_for\_scn}^-)$
- T  $\sqsubseteq \forall \text{tk\_of\_stp.Take} \sqcap \forall \text{tk\_of\_stp}^-. \text{Setup}$
- Setup  $\sqsubseteq (\geq 1 \text{ tk\_of\_stp})$
- Take  $\sqsubseteq (\geq 1 \text{ tk\_of\_stp}^-) \sqcap (\leq 1 \text{ tk\_of\_stp}^-)$
- T  $\sqsubseteq \forall \text{located.Location} \sqcap \forall \text{located}^-. \text{External}$
- External  $\sqsubseteq (\geq 1 \text{ located}) \sqcap (\leq 1 \text{ located})$

## Encoding of operations

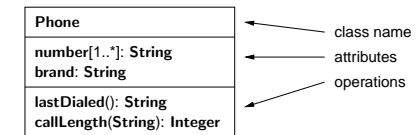
Operation  $f(P_1, \dots, P_m) : R$  for class  $C$  corresponds to an  $(m+2)$ -ary relation that is functional on the last component

- Operation  $f() : R$  without parameters directly represented by an atomic role  $P_{f()}$ , with:

$$C \sqsubseteq \forall P_{f()}.R \sqcap (\leq 1 P_{f()})$$

- Operation  $f(P_1, \dots, P_m) : R$  with one or more parameters cannot be expressed directly in *ALCQI*  $\rightsquigarrow$  we make use of *reification* (see [AIJ2005])

## Encoding of operations – Example



- Encoding of the attributes: **number** and **brand**

$$\text{Phone} \sqsubseteq \forall \text{number.String} \sqcap \exists \text{number}$$

$$\text{Phone} \sqsubseteq \forall \text{brand.String} \sqcap \exists \text{brand} \sqcap (\leq 1 \text{ brand})$$

- Encoding of the operations: **lastDialed()** and **callLength(String)**

$$\text{Phone} \sqsubseteq \forall P_{\text{lastDialed}()}.\text{String} \sqcap (\leq 1 P_{\text{lastDialed}()})$$

$$P_{\text{callLength}(\text{String})} \sqsubseteq \exists r_0 \sqcap (\leq 1 r_0) \sqcap \exists r_1 \sqcap (\leq 1 r_1) \sqcap \exists r_2 \sqcap (\leq 1 r_2)$$

$$P_{\text{callLength}(\text{String})} \sqsubseteq \forall r_1.\text{String}$$

$$\text{Phone} \sqsubseteq \forall r_0^-. (P_{\text{callLength}(\text{String})} \Rightarrow \forall r_2.\text{Integer})$$

## Correctness of the encoding

The encoding of an UML class diagram into an *ALCQI* knowledge base is *correct*, in the sense that it *preserves the reasoning services* over UML class diagrams

**Proof idea:** by showing a correspondence between the models of (the FOL formalization of)  $\mathcal{D}$  and the models of  $\mathcal{K}_{\mathcal{D}}$

## Complexity of reasoning on UML class diagrams

All reasoning tasks on UML class diagrams can be reduced to reasoning tasks on *ALCQI* knowledge bases

From

- EXPTIME-completeness of reasoning on *ALCQI* knowledge bases
- the fact that the encoding is *polynomial*

we obtain:

Reasoning on UML class diagrams can be done in EXPTIME