Composition: the "Roman" Approach

Composition via ND-Simulation for Nondeterministic Available Services

Service composition



Problem of composition existence

- Given:
 - available services B₁,...,B_n
 - target service T

over the same environment (same set of atomic actions)

Check whether T can be realized by **delegating** actions to B₁,...,B_n so as to *mimic* T over time (*forever*!)

Composition synthesis

synthesis of the **orchestrator** that does the delegation

Nondeterminism in Available Services

Devilish (don't know)!



- Nondeterministic available services
 - Incomplete information on the actual behavior
 - Mismatch between behavior description (which is in terms of the environment actions) and actual behavior of the agents/devices
- Deterministic target service
 - it's a spec of a desired service: (devilish) nondeterminism is banned

In general, devilish nondeterminism difficult to cope with eg. nondeterminism moves AI Planning from PSPACE (classical planning) to EXPTIME (contingent planning with full observability [Rintanen04])

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Example: Nondeterministic Available Services













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An Orchestrator Program Realizing the Target Service





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Orchestrator Programs



contains all the observable information up the current situation

- Orchestrator program is any function P(h,a) = i that takes a history h and an action a to execute and delegates a to one of the available services i
- A **history** is a sequence of the form, which alternate states of the available services with actions performed:

 $(s_1^0, s_2^0, ..., s_n^0) a_1 (s_1^1, s_2^1, ..., s_n^1) ... a_k (s_k^1, s_2^k, ..., s_n^k)$

- Observe that to take a decision *P* has full access to the past, but no access to the future
- Problem: synthesize a orchestrator program P that realizes the target service making use of the available services

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Technical Results: Theoretical



Thm[IJCAI' 07] Checking the existence of orchestrator program realizing the target service is **EXPTIME-complete**.

Polynomial Reduction to PDL SAT EXPTIME-hardness due to Muscholl&Walukiewicz07 for deterministic services

Thm [IJCAI' 07] If a orchestrator program exists there exists one that is finite state.

Exploits the finite model property of PDL

Note: same results as for deterministic services!

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Synthesizing compositions

Techniques for computing compositions:

- Reduction to PDL SAT
- Simulation-based
- LTL synthesis as model checking of game structure

(all techniques are for finite state services)

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Directly based on

... orchestrating the concurrent execution of available services $B_1,...,B_n$ so as to **mimic** the target service T

Thm: Composition exists iff the asynchronous (Cartesian) product C of B₁,...,B_n can **(ND-)simulate** T

Composition via ND-Simulation



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Composition via ND-Simulation



• We consider binary relations *R* satisfying the following co-inductive condition (ND-similarity):

 $\begin{array}{l} (t_{i}(s_{1}, \, .., \, s_{n})) \in R \text{ implies that} \\ - & \text{if t is final then } s_{i}, \text{ with } i=1, \, .., \, n, \text{ is final} \\ - & \text{for all actions a} \end{array} \\ \bullet & \text{ If } t \rightarrow_{a} t' \text{ then } \exists \ k \in 1..n. \\ & - & \exists \ s_{k}' \text{ . } s_{k} \rightarrow_{a} s_{k}' \\ & - & \forall \ s_{k}' \text{ . } s_{k} \rightarrow_{a} s_{k}' \supset (t', (, s_{1}, .., s_{k}', .., s_{n})) \in R \end{array}$

Note similar in the spirit to simulation relation! But more involved, since it deals with

- the existential choice (as the simulation) of the service, and
- the universal condition on the nondeterministic branches!
- A composition realizing a target service TS TS_t exists if there **exists** a relation *R* satisfying the above condition between the initial state t^0 of TS_t and the initial state $(s_1^0, ..., s_n^0)$ of the community big TS TS_c .
- Notice if we take the union of all such relation *R* then we get the largest relation *RR* satisfying the above condition.
- A composition realizing a target service TS T exists iff $(t^0, (s_1^0, .., s_n^0)) \in RR$.

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Algorithm for ND-simulation

Algorithm Compute (ND-)simulation **Input:** target service T = <A, S_T, t⁰, δ_T , F_T> and ... available services S_i = <A, S_i, s_i⁰, δ_i , F_i> , i = 1,..,n **Output:** the **simulated-by** relation **RR** (the largest simulation)

Composition via ND-Simulation



- Given the maximal ND-simulation *RR* form TS_t to TS_c (which includes the initial states), we can build the **orchestrator generator**.
- This is an orchestrator program that can change its behavior reacting to the information acquired at run-time.
- Def: OG = < A, [1,...,n], S_r, s_r⁰, ω_r , δ_r , F_r> with A : the **actions** shared by the community

 - [1,...,n]: the **identifiers** of the available services in the community

 - $S_r = S_t \times S_1 \times \cdots \times S_n$: the **states** of the orchestrator program $s_r^0 = (s_t^0, s_1^0, \cdots, s_m^0)$: the **initial state** of the orchestrator program
 - $\mathsf{F}_r \subseteq \{ \text{ } (s_t \,,\, s_1 \,,\, ...,\, s_n) \mid \ s_t \in \mathsf{F}_t \colon \text{the final states} \text{ of the orchestrator program}$
 - ω_r : S_r × A_r → [1,...,n] : the **service selection function**, defined as follows:

 $\omega_r(t, s_{1,..,s_n}, a) = \{i \mid TS_t \text{ and } TS_i \text{ can do } a \text{ and remain in } RR\}$

```
i.e. ...= \{i \ | \ s_t \rightarrow_{a_i} s' _t \land \exists \ s' _i . \ s_i \rightarrow_{a_i} s' _i \land \forall \ s' _i . \ s_i \rightarrow_{a_i} s' _i \supset (s' _t , \ (s_1 \ , \ ..., \ s' _i \ ,..., \ s_n) \ ) \in \textit{RR} \}
```

$$\begin{split} \delta_r &\subseteq S_r \times A_r \times [1,...,n] \times S_r: \text{the state transition relation, } \text{defined as follows:} \\ \bullet \quad \text{Let } k \in \ \omega_r(s_t,\ s_1\ ,\ ...,\ s_k,\ ...,\ s_n,\ a) \text{ then} \end{split}$$

 $(s_t, s_1, ..., s_k, ..., s_n) \rightarrow_{a,k} (s_t^{'}, s_1, ..., s_k^{'}, ..., s_n)$ for each $s_k \rightarrow_{a_i} s_{k_i}^{'}$

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Example of composition by ND-simulation: 1. compute asynchronous product of available services





Example of composition by ND-simulation: 2. compute ND-simulation (of T by C)





Example of composition by ND-simulation: 3. compute orchestrator generator from the ND-simulation





Exercises



Given the following the available services A_1 and A_2 and the target service T_1 , check whether a composition realizing it exists, and if it does, produce the output relation of orchestrator generator. If not, single out the target state that cannot be simulated (ND-simulated), and propose a change to the available services so as to guarantee the composition.



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Exercises

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Given the following the available services A_1 and A_2 and the target service T_1 , check whether a composition realizing it exists, and if it does, produce the output relation of orchestrator generator. If not, single out the target state that cannot be simulated (ND-simulated), and propose a change to the available services so as to guarantee the composition.



Exercises



Given the following the available services A_1 and A_2 and the target service T, check whether a composition realizing it exists, and if it does, produce the output relation of orchestrator generator. If not, single out the target state that cannot be (ND-)simulated, and propose a change to the available services so as to guarantee the composition.



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Exercise

Given the following the available services A_1 and A_2 and the target service T, check whether a composition realizing it exists, and if it does, produce the output relation of orchestrator generator. If not, single out the target state that cannot be (ND-)simulated, and propose a change to the available services so as to guarantee the composition.



Exercises



Given the following the available services A_1 and A_2 and the target service T, prove whether a composition realizing it exists, and, if it does, produce the output relation of orchestrator generator. If not, single out the target state that cannot be (ND-)simulated, and propose a small change to the available services so as to guarantee the composition.



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Exercises

Given the following the available services A_1 and A_2 and the target service T, prove whether a composition realizing it exists, and, if it does, produce the output relation of orchestrator generator. If not, single out the target state that cannot be (ND-)simulated, and propose a small change to the available services so as to guarantee the composition and show that the composition now exists.



Composition ND-Simulation



- Computing **RR** is polynomial in the size of the target service TS and the size of the community TS...
- ... composition can be done in **EXPTIME** in the size of the available services
- For generating OG we need only to compute **RR** and then apply the template above
- For running the OG we need to store and access **RR** (polynomial time, exponential space) ...
- ... and compute ω_r and δ_r at each step (polynomial time and space)

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Results



- **Thm:** choosing at each point any value in returned by the orchestrator generator gives us a composition.
- **Thm:** every composition can be obtained by choosing, at each point a suitable value among those returned by the orchestrator generator.

Note: there **infinitely many compositions** but only **one orchestrator generator** that captures them all

• **Thm:** computing the orchestrator generator is EXPTIME, and in fact exponential only in the number (and not the size) of the available behaviors.

Composition in the Roman Model was shown to be EXPTIME-hard [Muscholl&Walukiewicz07]

Just-in-time composition

- Once we have the orchestrator generator ...
- ... we can avoid choosing any particular composition apriori ...
- ... and **use directly** ω_r to choose the available behavior to which delegate the next action.
- We can be *lazy* and make such choice *just-in-time*, possibly adapting reactively to *runtime* feedback.

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Failures

- Available services may become unexpectedly unavailable for various reasons. We consider 4 kinds of behavioral failures:
 - 1. A service **temporarily freezes**; it will eventually resume in the same state it was in;
 - 2. A service unexpectedly and arbitrarily (i.e., without respecting its transition relation) **changes its current state**;
 - 3. A **service dies**; that is, it becomes permanently unavailable;
 - 4. A dead service unexpectedly comes **alive again** (this is an opportunity more than a failure).



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Parsimonious failure recovery (1)



Algorithm Computing ND-simulation - parameterized version

Input: - target service $T = \langle A, S_T, t^0, \delta_T, F_T \rangle$

- available services $\mathcal{S}_i =$ <A, $S_i,\ s_i{}^0,\ \delta_i,\ F_i >$, i = 1,...,n
- relation **R**_{raw} including the simulated-by relation
- relation $\ensuremath{\mathsf{R}_{\mathsf{sure}}}$ included the simulated-by relation

Output: the **simulated-by** relation (the largest simulation)

Body $Q = \emptyset$ $Q' = \mathbf{R}_{raw} - \mathbf{R}_{sure}$ //Note $R' = Q' \cup \mathbf{R}_{sure}$ while $(Q \neq Q') \{$ Q := Q' $Q' := Q' - \{(t, s_1, .., s_n) \mid \exists t \rightarrow_a t' \text{ in } T \land \neg \exists k = 1, .., n \text{ s.t.}$ $(\exists s_k \rightarrow_a s_k' \land \forall s_k \rightarrow_a s'_k \supset (t', s_1, .., s'_{k,...}, s_n) \in Q' \cup \mathbf{R}_{sure})\}$ return $Q' \cup \mathbf{R}_{sure}$ **End** Service Integration Giuseppe Defiacom 31

Parsimonious failure recovery (2)

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- Let $[1,..,n] = W \cup F$ be the available services.
- Let *R*_{W∪F} be the simulated-by relation of target by services
 W∪F.
- Then the following holds:
- $\boldsymbol{R}_{W} \subseteq \Pi_{W}(\boldsymbol{R}_{W\cup F})$
 - $\Pi_{W}(\mathbf{R}_{W\cup F})$ is the **projection on W** of a relation: easy to compute
 - Note: $\Pi_{W}(\mathbf{R}_{W\cup F})$ is not a simulation of target by services W
- $\mathbf{R}_{W} \times F \subseteq \mathbf{R}_{W \cup F}$
 - *R*_W × F is the cartesian product of 2 relations (F is trivial): easy to compute
 - Note: $\mathbf{R}_W \times F$ is a simulation of target by services $W \cup F$

Parsimonious failure recovery (3)

- If services F die
 compute simulated-by R_W with R_{raw} = Π_w(R_{WUF}) !
- If dead services F come back compute simulated-by R_{W∪F} with R_{sure} = R_W × F !
- Remember:
 - $\mathbf{R}_{W} \subseteq \Pi_{W}(\mathbf{R}_{W} \cup F)$
 - $\mathbf{R}_{W} \times F \subseteq \mathbf{R}_{W} \cup F$ and $\mathbf{R}_{W} \times F$ is a simulation of target by services WUF

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Tools for computing composition based on simulation

- Computing simulation is a well-studied problem (related to computing bisimulation a key notion in process algebra).
 Tools, like the Edinburgh Concurrency Workbench and its clones, can be adapted to compute composition via simulation.
- Also LTL-based synthesis tools, like TLV, can be used for (indirectly) computing composition via simulation [AlJ'13]

We are currently focusing on the second approach.





Extensions



- Loose specification in client request [ICSOC' 04]
- Angelic (don't care) vs devilish (don't know) nondeterminism
- Exist the maximal realizable target [IJCAI'13]
- **Distributing** the orchestration
 - Often a centralized orchestration is unrealistic: eg. services deployed on mobile devices
 - too tight coordinationtoo much communication
 - orchestrator cannot be embodied anywhere
 - Drop centralized orchestrator in favor of **independent controllers** on single available services (exchanging messages)
 - Under suitable conditions: a distributed orchestrator exists iff a centralized one does
 - Still decidable (EXPTIME-complete) [AAAI' 07]
- Dealing with **data**
 - This is the single most difficult issue to tackle
 - First results: actions as DB updates, see [VLDB'05]
 - Literature on Abstraction in Verification
 - From finite to infinite transition systems!
 - Enormous progresses in the very last years [ICSOC'10, BPM'11, KR'12, PODS'13]
- Other:
 - Partial observability of available services [ICAPS'09]
 - Security and trust aware composition [SWS' 06]
 - Automatic Workflows Composition of Mobile Services [ICWS'07]
 - Applications in smart homes [CAISE'12]

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